

## Module 2: "Static games of complete information"

### Lecture 5: "How to solve a game? Use of Dominated strategies"

#### The Lecture Contains:

- ☰ Dominated strategy: Definition & Examples
- ☰ Solve a game: Iterated Elimination of Dominated Strategies [IEDS]
- ☰ IEDS- Examples

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## How to solve a game?

## Use of dominated strategies

Crucial Assumption: Each player is rational i.e. he/she maximizes the payoff

## Dominated Strategies

- Consider the Prisoner's Dilemma Game

		Player 2	
		C	NC
Player 1	C	-6, -6	0, -9
	NC	-9, 0	-1, -1

Suppose prisoner 2 decides to confess ( C )

- Prisoner 1 will confess [ $\because -6 > -9$ ]

Suppose prisoner 2 decides to not confess (NC)

- Prisoner 1 will confess [ $\because 0 > -1$ ]
- Irrespective of prisoner 2's choice, prisoner 1 will always want to confess
- Strategy "Not Confess" is said to be dominated by "Confess" for prisoner 1

- Concept of domination requires pair wise comparison.
- You choose a strategy pair for player and check whether one strategy dominates the other.
- One can eliminate the dominated one among the pair if it is found

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**Dominated strategy: Definition & One more Example**

For player i, a strategy

$\bar{s}_i \in S_i$  is said to be dominated by  $s_i^* \in S_i$  if

$$\pi^i(s_i^*, s_{-i}) \geq \pi^i(\bar{s}_i, s_{-i}) \text{ for all possible } s_{-i}$$

Here  $s_{-i}$  refers to the strategy set of all the players other than i.

		Player 2	
		L	R
Player 1	U	3, 1	2, 2
	B	1, 0	0, 2

For player 1, U strictly dominates B (> holds)

For player 2, R strictly dominates L

If instead the game is,

		Player 2	
		L	R
Player 1	U	3, 1	2, 2
	B	3, 0	0, 2

For player 2, R strictly dominates L

For player 1, U weakly dominates B

Note the following:

1. Concept of domination requires pairwise comparison.
2. You choose a strategy pair for player and check whether one strategy dominates the other.
3. One can eliminate the dominated one among the pair if it is found.

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**Solve a game: Iterated Elimination of Dominated Strategies [IEDS]**

- No rational player will play a dominated strategy
- Each player holds a belief that the rival is rational & hence will never play a dominated strategy
- Hence, the process of successively eliminating the dominated strategies from the players' strategy space will go on unless one cannot proceed anymore /gets the solution.

**Example:** Prisoner Dilemma

		Player 2	
		C	NC
Player 1	C	-6, -6	0, -9
	NC	-9, 0	-1, -1

- For player 1, NC is dominated by C.
- Player 2 knows that player 1 is rational & hence will never play NC.

- Hence player 2 faces the truncated game

		Player 2	
		C	NC
Player 1	C	(-6, -6)	(0, -9)

- Player 2 is rational & will choose confess
- So by iterated elimination of dominated strategies, solution/equilibrium becomes (C,C)

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## IEDS- Other Examples

		Player 2		
		L	M	R
Player 1	U	(1, 0)	(1, 2)	(2, 1)
	D	(0, 3)	(0, 1)	(3, 0)

Fig I

## Step1:

- For player 1, no strategy is strictly dominated.
- For player 2, M strictly dominates R.
- Rational Player 2 will never play R

- Player 1 knows that player 2 is rational and will never play R hence if player 1 knows that player 2 is rational then player 1 can play the following game.

		Player 2	
		L	M
Player 1	U	(1, 0)	(1, 2)
	D	(0, 3)	(0, 1)

Fig II

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## IEDS-Other Examples [Contd.]

## Step 2:

- For player 1, U strictly dominates D
- Player 1 is rational (and player 1 knows that player 2 is rational & hence the truncated game in fig II applies.) and hence will never play D.
- If player 2 knows that player 1 is rational and player 2 knows that player 1 knows that player 2 is rational (so that player 1 knows that the truncated game in fig. II applies) then player 2 strikes off D from strategy space & faces the truncated game fig. III.

		Player 2	
		Left	Middle
Player 1	Up	(1, 0)	(1, 2)
	D		

**Fig III**

## Step 3

For player 2, left is strictly dominated by middle.

- Outcome is (Up, Middle)

IEDS-Another Example

		Player 2		
		L	M	R
Player 1	U	4, 3	5, 1	6, 2
	M	2, 1	8, 4	3, 6
	D	3, 0	9, 6	2, 8

By IEDS method, the outcome is (U, L)