NPTEL MOOC Estimation: Assignment #7

1. Consider an Inter Symbol Interference channel $y(k) = \frac{3}{2}x(k) - \frac{1}{2}x(k-1) + v(k)$. Let an r

= 2 tap channel equalizer be designed for this scenario based on symbols y(k+1), y(k) to detect x(k). Let symbols x(k) be IID zero-mean with dB Power P_d = 10 dB and dB noise variance \sigma^2 = 3 dB. What is the effective channel matrix **H** for this scenario

a.
$$\begin{bmatrix} -1/2 & 3/2 & 0 \\ 0 & -1/2 & 3/2 \end{bmatrix}$$

b.
$$\begin{bmatrix} 3/2 & -1/2 & 0 \\ 0 & 3/2 & -1/2 \end{bmatrix}$$

c.
$$\begin{bmatrix} 3/2 & -1/2 & 0 \\ 3/2 & -1/2 & 0 \end{bmatrix}$$

d.
$$\begin{bmatrix} 3/2 & -1/2 & 0 \\ 0 & 3/2 & -1/2 \end{bmatrix}^{T}$$

Ans (b)

2. Consider an Inter Symbol Interference channel $y(k) = \frac{3}{2}x(k) - \frac{1}{2}x(k-1) + v(k)$. Let an r

= 2 tap channel equalizer be designed for this scenario based on symbols y(k+1), y(k) to detect x(k). Let symbols x(k) be IID zero-mean with dB Power P_d = 10 dB and dB noise variance \sigma^2 = 3 dB. What are the covariance matrices of the input, noise vectors $\mathbf{x}(k)$, $\mathbf{v}(k)$ respectively for this scenario

- a. $10\mathbf{I}_{3X3}, 2\mathbf{I}_{2X2}$
- **b.** $10\mathbf{I}_{3X3}, 3\mathbf{I}_{2X2}$
- c. $10I_{2X2}, 2I_{3X3}$
- d. None of these Ans (a)

3. Consider an Inter Symbol Interference channel $y(k) = \frac{3}{2}x(k) - \frac{1}{2}x(k-1) + v(k)$. Let an r

= 2 tap channel equalizer be designed for this scenario based on symbols y(k+1), y(k) to detect x(k). Let symbols x(k) be IID zero-mean with dB Power P_d = 10 dB and dB noise variance \sigma^2 = 3 dB. What is the LMMSE equalizer vector **c** ?

a.	$\begin{bmatrix} 0.3344 \\ 5.463 \end{bmatrix}$
b.	$\begin{bmatrix} 0.04497 \\ 0.6347 \end{bmatrix}$
0	[0.03344]
ι.	[0.5463]
d.	6.347
	Ans(c)

4. Consider an Inter Symbol Interference channel $y(k) = \frac{3}{2}x(k) - \frac{1}{2}x(k-1) + v(k)$. Let an r

= 2 tap channel equalizer be designed for this scenario based on symbols y(k+1), y(k) to detect x(k). Let symbols x(k) be IID zero-mean with dB Power P_d = 10 dB and dB noise variance \sigma^2 = 3 dB. What is the resulting LMMSE equalizer ?

a.
$$\frac{-90}{2001}y(k+1) + \frac{1270}{2001}y(k)$$

b.
$$\frac{-9}{2001}y(k+1) + \frac{127}{2001}y(k)$$

c.
$$\frac{-9}{2691}y(k+1) + \frac{127}{2691}y(k)$$

d.
$$\frac{-90}{2691}y(k+1) + \frac{1270}{2691}y(k)$$

Ans(d)

5. Consider an Inter Symbol Interference channel $y(k) = \frac{3}{2}x(k) - \frac{1}{2}x(k-1) + v(k)$. Let an r

= 2 tap channel equalizer be designed for this scenario based on symbols y(k+1), y(k) to detect x(k). Let symbols x(k) be IID zero-mean with dB Power P_d = 10 dB and dB noise variance \sigma^2 = 3 dB. What is the MSE of LMMSE equalization ?

- a. 1.638
- b. 2
- c. 1.75
- d. None of these
 - Ans (a)

6. Consider an Inter Symbol Interference channel $y(k) = \frac{3}{2}x(k) - \frac{1}{2}x(k-1) + v(k)$. Let an r

= 2 tap channel equalizer be designed for this scenario based on symbols y(k+1), y(k) to detect x(k + 1) **instead of** x(k). Let symbols x(k) be IID zero-mean with dB Power P_d = 10 dB and dB noise variance \sigma^2 = 3 dB. What is the LMMSE equalizer vector **c** ?

- a. $\begin{bmatrix} 0.602\\ 0.1672 \end{bmatrix}$ b. $\begin{bmatrix} 0.0602\\ 0.01825 \end{bmatrix}$ c. $\begin{bmatrix} 6.062\\ 0.507 \end{bmatrix}$ d. None of the above
 - Ans (a)

7. Consider an Inter Symbol Interference channel $y(k) = \frac{3}{2}x(k) - \frac{1}{2}x(k-1) + v(k)$. Let an r

= 2 tap channel equalizer be designed for this scenario based on symbols y(k+1), y(k) to detect x(k + 1) **instead of** x(k). Let symbols x(k) be IID zero-mean with dB Power P_d = 10 dB and dB noise variance $sigma^2 = 3$ dB. What is the MSE of LMMSE equalization?

- a. 0.875
- b. 1.75
- c. 0.9699
- d. 0.75
 - Ans (c)
- 8. OFDM is a technology which is used in
 - a. 4G LTE
 - b. 3G HSDPA
 - c. 2G GSM
 - d. All of the above

Ans a

- 9. The acronym OFDM stands for
 - a. Optimal Frequency Diversity Module
 - b. Orthogonal Fourier Dispersion Module
 - c. Optimal Fourier Duplex Multiplexing
 - d. Orthogonal Frequency Division Multiplexing Ans d
- 10. For an *L*-tap channel, what is the minimum length of cyclic prefix needed to lead to a circular convolution of the channel and input at the receiver?
 - a. L
 - b. *L*-1
 - c. *L*+1

d.
$$\left\lceil \frac{L}{2} \right\rceil$$

Ans b