

[Courses](#) » [Introduction to Modern Application Development](#)[Announcements](#)[Course](#)[Ask a Question](#)[Progress](#)[Discourse forum](#)

Unit 6 - Week 5

- Android Application Development

Course outline

[How to access the portal?](#)

[Week 1 Lectures: Introduction to the Internet](#)

[Week 2 lectures: Building your webapp](#)

[Week 3 Lectures: Databases](#)

[Week 4: Introduction to security for webapps](#)

Week 5 - Android Application Development

☐ Module 15: Introduction to mobile apps

☐ Module 16 - Introduction to Mobile Application Development Part 2

☐ Module 17 - Introduction to Android

☐ Module P12 - Getting started with Android Application Development

☐ Module P13 - Building Custom UI using XML and Logs

Assignment 5

The due date for submitting this assignment has passed. **Due on 2018-03-14, 23:59 IST.** As per our records you have not submitted this assignment.

(no negative marking, no partial marking)

1) How many threads are created by AsyncTask in Android?

1 point

- ☐ Only one
- ☐ Two
- ☐ AsyncTask doesn't have threads
- ☐ None of the above.

No, the answer is incorrect.

Score: 0

Accepted Answers:

Only one

2) What is an HTTP client class in Android?

1 point

- ☐ httprequest(get/post) and returns response from server
- ☐ Cookies management
- ☐ Authentication management
- ☐ None of the above

No, the answer is incorrect.

Score: 0

Accepted Answers:

httprequest(get/post) and returns response from server

3) What is AndroidManifest.xml?

1 point

- ☐ It has information about layout in an application
- ☐ It has information about activities in an application
- ☐ It has all the information about an application
- ☐ None of the above

No, the answer is incorrect.

Score: 0

Accepted Answers:

It has all the information about an application

4) Do all components in Android run on the same thread?

1 point

- ☐ It is based on the number of components because activity, service, receiver and content provider will create a thread by default internally
- ☐ Each application can have one process and one main thread created by default by the system

- ☐ Module P14 - Building a Blog App
- ☐ Module 18: Deploying an app to the Google Play Store
- ☐ Quiz : Assignment 5
- ☐ Week 5 Feedback

Week 6 - Advanced Databases and Introduction to iOS

Week 7: Modern Development Practices

Week 8 - Concluding Lectures

Download

- ☐ Process or application by default will not have any thread
- ☐ None of the above

No, the answer is incorrect.

Score: 0

Accepted Answers:

Each application can have one process and one main thread created by default by the system

5) You can shut down an Activity by calling its _____ method

1 point

- ☐ onDestroy()
- ☐ finishActivity()
- ☐ finish()
- ☐ None of the above

No, the answer is incorrect.

Score: 0

Accepted Answers:

finish()

6) Which component is not activated by an Intent?

1 point

- ☐ Activity
- ☐ Services
- ☐ ContentProvider
- ☐ BroadcastReceiver

No, the answer is incorrect.

Score: 0

Accepted Answers:

ContentProvider

7) What is the file format that Android uses to distribute and install apps?

1 point

- ☐ APK
- ☐ IPA
- ☐ EXE
- ☐ RAR

No, the answer is incorrect.

Score: 0

Accepted Answers:

APK

8) What is the first method called in the Activity Lifecycle of Android?

1 point

- ☐ onStart()
- ☐ onCreate()
- ☐ onResume()
- ☐ None of the above

No, the answer is incorrect.

Score: 0

Accepted Answers:

onCreate()

9) What method gets called as the first indication that the user is leaving your activity?

1 point

- ☐ onPause()
- ☐ onStop()
- ☐ onDestroy()
- ☐ None of the above

No, the answer is incorrect.

Score: 0



Accepted Answers:*onPause()*

10) What is the first method called in the lifecycle of a fragment in Android

1 point

- ☐ onStart()
- ☐ onCreate()
- ☐ onCreateView()
- ☐ None of the above

No, the answer is incorrect.**Score: 0****Accepted Answers:***None of the above*[Previous Page](#)[End](#)

© 2014 NPTEL - Privacy & Terms - Honor Code - FAQs -

A project of



In association with



Funded by

Government of India
Ministry of Human Resource Development

Powered by

