## QUESTIONS

| Sr. no. | Question | Options | Answer \& Explanation |
| :---: | :---: | :---: | :---: |
| 1 | For the following statements, would arr[3] and ptr[3] fetch the same character? <br> char arr[]="Surprised" <br> char *ptr="Surprised" | A. Yes <br> B. No | Answer: A <br> Explanation: <br> Both pointers and array can be used to store a string. |
| 2 | What will be the result of assigning a value to an array element whose index exceeds the size of the array? | A. Compilation error <br> B. The element is initialized to 0 . <br> C. The compiler will automatically increase the size of the array. <br> D. The program may crash if some important data gets overwritten. | Answer: D <br> Explanation: <br> The program may crash is the correct answer.But modern compiler will take care of this kind of situations. |
| 3 | Are ++*ptr and *ptr++ same? | A. Yes <br> B. No | Answer: B <br> Explanation: ++*ptr increments the value being pointed to by ptr. *ptr++ means grab the Value of (*ptr) and then increment it. |
| 4 | What does the array 'arr' refer to? <br> int* arr[8]; | A. Array of integers <br> B. Array of integer pointers | Answer: B <br> Explanation: <br> It is an array which can store integer pointers |


|  |  | C. A pointer to an array of integers <br> D. Any of above. |  |
| :---: | :---: | :---: | :---: |
| 5 | What is the output of the following code snippet? <br> 1. int $x=5, y=15$; <br> 2. int * p1, * p2; <br> 3. $\mathrm{p} 1=\& \mathrm{x}$; <br> 4. $\mathrm{p} 2=\& \mathrm{y}$; <br> 5. ${ }^{*} \mathrm{p} 1=10$; <br> 6. *p2 = *p1; <br> 7. $\mathrm{p} 1=\mathrm{p} 2$; <br> 8. ${ }^{*} \mathrm{p} 1=20$; <br> 9. printf("\%d \%d",x,y); | A. 2020 <br> B. 1010 <br> C. 1020 <br> D. 2010 | Answer:C <br> Explanation: <br> In line 5, *p1 = 10; so the value of variable x is changed to 10. In line 6, *p2 = *p1 $\rightarrow$ value of variable $y$ is changed to 10 In line $7, \mathrm{p} 1=\mathrm{p} 2 \rightarrow$ pointer p1 points to variable y now In line $8, * p 1=20 \rightarrow$ value of variable $y$ is now changed to 20 |
| 6 | What is a "void" pointer? | A. Variable with data type as "void" <br> B. Pointer returning variable of type "void" <br> C. It has no associated data type D. It can hold address of any datatype | Answer: C,D <br> Explanation: <br> A void pointer is a pointer that has no associated datatype with it.It can hold address of any datatype and can be typcasted to any datatype. |
| 7 | ```What will be the output of the following program? #include<stdio.h> int main(){ char *name="INDIA"; int x; char *cptr = name; while(*cptr != '10') { cptr++; } x = cptr - name; printf("%d", x); return 0; }``` | A. 3 <br> B. 4 <br> C. 5 <br> D. 6 <br> E. compilation error | Answer: C <br> Explanation: <br> Program is calculating string length using pointer. |


| 8 | What will be the output of the program? <br> \#include<stdio.h> <br> main() <br> \{ <br> int a[3] <br> [4]=\{1,2,3,4,4,3,2,1,1,3,4,1\}; <br> printf("\%d",*(*(a+1)+2)); <br> \} | A. 1 <br> B. 2 <br> C. 3 <br> D. 4 | Answer:B <br> Explanation: <br> a:- base address of multidimensional array $(a+1)$ :- increments the value of array pointer by 1 that in turn points to row 2 of array(property of multidimensional array pointer as it points to array of pointers(which are pointing to 1D arrays)). $(*(a+1)+2)$ now points to exact same location as a[1] [2]. |
| :---: | :---: | :---: | :---: |
| 9 | ```What will happen when the following program is compiled and run? #include<stdio.h> int main(){ int a[]={1,2,3,4,5}; int b[]={1,2,3,4,5}; if(a==b){ printf("yes"); }else{ printf("no"); } return 0; }``` | A. yes <br> B. no <br> C. The program will encounter a compilation error. <br> D. There will be a runtime error in the program. | Answer: B <br> Explanation: <br> If statement will compare the base address of two arrays ' $a$ ' and ' $b$ ', and they are not same. <br> So condition becomes false and program prints "no" |
| 10 | Given the following program, which statement will produce a compilation error? <br> \#include<stdio.h> <br> main() <br> \{ ```int k1=1; int k2=5; int *ptr1=&k1; int *ptr2=&k2;``` | A. Statement 1 <br> B. Statement 2 <br> C. Both <br> D. None | Answer:A <br> Explanation: <br> Addition of pointers are not allowed in C,whereas subtraction is allowed. |


|  | printf("\%dln",((ptr1- <br> ptr2))); //Statement 1 <br> printf("\%dln",*(ptr1+ptr2)); // <br> Statement 2 <br> \} |  |  |
| :---: | :---: | :---: | :---: |
| 11 | $\begin{aligned} & \text { Find the output: } \\ & \text { main() \{ } \\ & \text { char *A }]=\{" C ", ~ " C++", \\ & \text { "JAVA", "PHP"\}; } \\ & \text { char **B[ = \{A+2, A+1, A+3, } \\ & \text { A\}, ***C; } \\ & \text { C = B; } \\ & ++C \text {; } \\ & \text { printf("\%s", *(*C+1)+1); } \\ & \} \end{aligned}$ | A. C++ <br> B. ++ <br> C. AVA <br> D. JAVA | Answer: C <br> Assume the following memory locations for different strings and the pointers. <br> $C=B$ will initialize it to 200. <br> $++C=>C$ has address 208 <br> * $\mathrm{C}+1=>$ its pointing to next location of 108 (116) <br> $*(* C+1)+1=>$ pointing to 2 nd character at 116 printing $*(* \mathrm{C}+1)+1$ will print all characters from 2nd character of JAVA |
| 12 | $a[x][y][z]$ is same as | A. ${ }^{*}\left({ }^{*}\left({ }^{*}(a+x)+y\right)+z\right)$ <br> B. ${ }^{*}(*(*(a+z)+y)+x)$ <br> C. *(* $\left.\left.{ }^{*}(a+x+y)\right)+z\right)$ <br> D. None of the above | Answer: A <br> Explanation: <br> Multidimensional arrays are indexed in the order of highest to lowest. Here, $\mathrm{a}[\mathrm{x}]$ and * $(\mathrm{a}+\mathrm{x})$ refer to the same "plane". Pointer arithmetic is done internally by the compiler the way it is |


|  |  |  | suggested in the answers. |
| :---: | :---: | :---: | :---: |
| 13 | char abc[14] = "C <br> Programming"; <br> printf("\%s", abc + abc[3] - <br> abc[4]); <br> What would this print? | A. C Programming <br> B. rogamming <br> c. Runtime Error <br> D. Compilation <br> Error | Answer: B $\begin{aligned} & \mathrm{abc}[3]=\mathrm{r}=114(\mathrm{ASCII}) \\ & \mathrm{abc}[4]=\mathrm{o}=111(\mathrm{ASCII}) \\ & =(\mathrm{abc}+114-111) \\ & =(\mathrm{abc}+3) \end{aligned}$ |
| 14 | What does this mean int ** fun(int **) | A function <br> accepting <br> pointer to pointer to an int and returns pointer to pointer to an int <br> A function accepting pointer to pointer to an int and returns pointer to an int <br> A function accepting pointer to an int and returns pointer to pointer to an int <br> D. None of the above | Answer : A <br> Explanation : int indicates an integer variable int * indicates a pointer to an integer variable int ** indicate a pointer to pointer to an integer variable |
| 15 | Assume that the size of an integer is 4 bytes. <br> What will be the output of the following code: <br> int a[2][2]=\{\{2,3\},\{1,6\}\}; <br> printf("\%d",\&a[0][1] - \&a[0][0]); | A. 1 <br> B. 2 <br> C. 4 <br> D. 8 <br> E. Garbage value | Answer: A <br> Explanation: Subtracting pointers gives total number of objects between them |
| 16 | Assume the following C variable declaration | A. I, II, and IV only <br> B. II, III, and IV only | Answer: A Explanation: |


|  | int *A[10], $\mathrm{B}[10][10]$ <br> Among the following expressions <br> I A[2] <br> II $A[2][1]$ <br> III B[1] <br> IV B[2][3] <br> Which will not give compiletime errors if used as left hand sides of assignment statements in a C program? | C. II and IV only D. IV only | ```I is valid, assigning value to pointer A[2], II is valid, possible due to array styled indexing of pointers IV is valid, simple assignment to 2-dimensional array Example: int *A[10], B[10][10]; int \(C[2]=\{1,6\}\); A[2]=C; A[2][1]=5; \(B[2][3]=4\)``` |
| :---: | :---: | :---: | :---: |
| 17 | I strlen <br> II strchr <br> III strcat <br> IV strcmp <br> Among the above list which of the following are string functions defined? | (A) I only <br> (B) I, III only <br> (C) I, III, IV only <br> (D) All of the Above | Answer: D <br> Explanation: <br> strlen: Computes string <br> length <br> strchr: Search string for a <br> character <br> strcat: Concatenating two <br> strings <br> strcmp: Compare two strings |

## Programming Questions

## Program 0: Largest Sum Contiguous Subarray

Write an efficient C program to find the sum of contiguous subarray within a one-dimensional array of integer which returns the largest sum.

## Explanation:

Lets take the example of array $\quad\{5,-3,4\}$
Possible contiguous subarray combinations are
$\{5\},\{-3\},\{4\},\{5,-3\},\{-3,4\},\{5,-3,4\}$
The contiguous subarray $\{5,-3,4\}$ has got the largest sum 6

## Input Constraints:

First line : array size ( N ), where $1<=\mathrm{N}<=100$
Second line : $N$ integers of separated by spaces
where each number Ni satisfies
$-10000<=\mathrm{Ni}<=10000$

## Output Constraints:

Single integer SUM which is the largest of sum of all possible contiguous subarray
Public Test Cases:

| id | Input | Output |
| :---: | :--- | :--- |
| 1 | 3 | 6 |
| 2 | $4-34$ | 4 |
|  | 1111 | 7 |
| 3 | 8 | $-2-34-1-215-3$ |
| 4 | 5 | 10 |

Private Test Cases:

| id | Input | Output |
| :---: | :---: | :---: |
| 1 | $\begin{aligned} & 7 \\ & -1 \\ & -2 \end{aligned}-3-4-5-6-7$ | -1 |
| 2 | $\begin{aligned} & \hline 2 \\ & 20002000 \end{aligned}$ | 4000 |
| 3 | $\begin{aligned} & 10 \\ & -3-4123-125-88 \\ & \hline \end{aligned}$ | 12 |
| 4 | $\begin{aligned} & \hline 5 \\ & -10000-10000-10000 \\ & -10000-10000 \end{aligned}$ | -10000 |
| 5 | $\begin{aligned} & \hline 6 \\ & -12-24-36 \\ & \hline \end{aligned}$ | 7 |
| 6 | $\begin{aligned} & 6 \\ & 1-22-43-6 \\ & \hline \end{aligned}$ | 3 |
| 7 |  | 0 |
| 8 | $\begin{aligned} & 20 \\ & 11 \\ & 111111111111-2-3111 \\ & 1-11111 \end{aligned}$ | 11 |

Code:
In general one would approach this problem by iterating for all possible start and end combinations which would make $\mathrm{N} *(\mathrm{~N}-1) / 2$ combinations.

But instead of this one could solve this using pre-computation i.e, let us consider cur_max(i) is sum of maximum sum contiguous subarray ending at index $i$, then cur_max(i) is given by,
cur_max(i) $=\max ($ cur_max(i-1)+val(i),val(i)) where val(i) is value at index $i$.
Maximum sum subarray can be found by finding the maximum of all cur_max.
By using the precomputed cur_max of i-1 we can compute cur_max of $i$. Hence the below logic becomes a optimal computation of largest sum contiguous subarray.

```
#include<stdio.h>
#define MAX 100
int main()
{
    int size,input[MAX],i;
    scanf("%d",&size);
    for(i=0;i<size;i++){
        scanf("%d",&input[i]);
    }
    I/curr_max computes the largest contiguous maximum sum ending at cur_idx
    //max_so_far (global maxima)computes the largest contiguous maximum sum till
the cur_idx
    long max_so_far = input[0];
    long curr_max = input[0];
    for (i=1; i < size; i++){
        curr_max = (input[i]>curr_max+input[i]) ? input[i] : curr_max+input[i];
        max_so_far =(max_so_far>curr_max) ? max_so_far : curr_max;
    }
    printf("%ld",max_so_far);
    return 0;
}
```


## Program 1: Find whether two given strings are permutations of each other

Write a program to find whether two given strings are permutations of each other. A string str1 is a permutation of str2 if all the characters in str1 appear the same number of times in str2 and str2 is of the same length as str1.

Input: Two strings S1 and S2
Output:
yes - if they satisfy given criteria
no - otherwise

Constraints:
$1<=\operatorname{len}(S 1)$, len(S2) <= 100.
Characters from ASCII range 0 to 127.
White space will not be given in the string.

Public Test cases:

| Number | Input | Output |
| :---: | :---: | :---: |
| 1. | india <br> daini | yes |
| 2. | hellobye <br> hellobye! | no |
| 3. | iloveindia <br> loveindiai | yes |
| 4. | 12434 <br> 43214 | yes |
| 5. | aaa <br> aa | no |

## Private Test cases:

| Number | Input | Output |
| :---: | :---: | :---: |
| 1. | iitmadras. <br> madras.iit | yes |
| 2. | nptelisbest <br> ptenlisestb | yes |
| 3. | abcdefg <br> aabbccddeeffgg | no |
| 4. | 12345 <br> 1122334455 | no |
| 5. | $\# \$ \% \&$ <br> $\& \% \$ \#$ | yes |
| 6. | (abc) <br> (xyz) | no |
| 7. | "hellobye" <br> "byehello" | yes |

## Solution program 1:

\#include<stdio.h>
int main()\{

$$
\text { int acount }[128]=\{0\} \text {, bcount }[128]=\{0\}, c=0 \text {; }
$$

char a[100];
char b[100];
scanf("\%s",a);
scanf("\%s",b);
//now take every character from string 'a' and using ASCII value increment corresponding index in array 'acount'
while (a[c] != ' 10 ')
\{
acount[(int)a[c]]++;
C++;
\}
$c=0 ;$
//now take every character from string 'b' and using ASCII value increment
corresponding index in array 'bcount'
while ( $\mathrm{b}[\mathrm{c}]$ != ' 10 ')
\{
bcount[(int)b[c]]++;
c++;
\}
for ( $\mathrm{c}=0$; c < 128; c++)
\{ //if any single character also mismatch then return no if (acount[c] != bcount[c]) \{
printf("no");
return 0;
\}
\}
//satisfy criteria so return true
printf("yes");
return 0 ;
\}

## Program 2: Find balancing index in array

Write a program that given a number n and a sequence of n integers, it outputs the first(lowest) index i where the following condition is satisfied:

- Sum of elements at lower indices(<i) = sum of elements at higher indices $(>\mathrm{i})$
- if the above condition does not hold for any index then output -1
- The Sum of lower indices(<i) when $i=0$, should be initialized to 0 and the higher indices(>i) should be initialized to $A[1]+A[2]+A[3] \ldots \ldots . . . A[N-1]$, where $N$ is the size of the array.


## Explanation:

Output the index of an array such that the sum of elements at lower indices is equal to the sum of elements at higher indices.

For example, in an array A let:
$A[0]=-7, A[1]=1, A[2]=5, A[3]=2, A[4]=-4, A[5]=3, A[6]=0$
3 is a valid answer, because:
$A[0]+A[1]+A[2]=A[4]+A[5]+A[6]$

Input: The size of array N , followed by N numbers.

## Output:

index $i$ - if $i$ is the lowest index of the array satisfying the required condition -1 - if there does not exist any such index

Constraints:
2 <= sizeof array <= 100
All entries of array,Arr[i] will follow the following property
-1000 <= Arr[i] <= 1000

## Public Test cases:

| Number | Input | Output |
| :---: | :---: | :---: |
| 1. | $7-7152-430$ | 3 |
| 2. | $5-1542-7$ | 1 |
| 3. | $4321-3$ | 0 |
|  |  |  |
| 4. | $3-313$ | -1 |
| 5. | 205 | 1 |

## Private Test cases:

| Number | Input | Output |
| :---: | :---: | :---: |
| 1. | 210 | 0 |
| 2. | $11146-32454105-5$ | 6 |
|  |  |  |
| 3. | 2011111111111111111110 | 9 |
| 4. | 512345 | -1 |
| 5. | 2011111111111111111111 | -1 |
| 6. | $4-3-2-1-2$ | 1 |
|  |  |  |
| 7. | $730123-1-2-3$ | 0 |

## Solution program 2:

\#include <stdio.h>
int main()
\{

```
int arr_size,i,ans=-1,sum=0,leftsum=0 ;
scanf("%d",&arr_size);
int arr[arr_size];// = {-7, 1, 5, 2, -4, 3, 0};
for(i=0;i<arr_size;i++)
scanf("%d",&arr[i]);
```

/* Find sum of the whole array */
for ( $\mathrm{i}=0$; i < arr_size; i++)
sum += arr[i];
for( $\mathrm{i}=0$; i < arr_size; i++)
\{
sum -= arr[i]; // sum is now right sum for index i
if(leftsum == sum)
\{
ans=i;
break;
\}

```
        leftsum += arr[i];
    }
    printf("%d",ans);
    return 0;
}
```


## Programming 3

The depth of a alphabet is the number of parentheses it is surrounded by. So write a C program to find the depth of each alphabet in the input.

## Explanation:

(a(b)((cd)e)f)g
$g$ is at depth 0
a and $f$ are at depth 1
b and e are at depth 2
c and d are at depth 3

## Input Constraints:

- Number of characters in a input ranges from 1-100
- The input will have only '(' , ')' and letters from English alphabet
- There will be no repetition of letters.
- Only lowercase letters are used.
- The letters can be in any sequence.

Input: An array of characters
Output:

- The depth of each letter separated by a space.
- The order of the depth of the letters should be the same order that the letters appear in the input.
- To mark the end of the output it should end with a space and a '\#' character.


## Example 1:

Input: (a(b)((cd)e)f)g
Output: 1233210 \#

## Example 2:

Input: $\mathrm{p}(\mathrm{r}(\mathrm{q}))(\mathrm{s})$
Output: 0121 \#

In this example, letters are appearing in the order p followed by $r$ followed by $q$ and $s$. They have depth of $0,1,2$ and 1 respectively. Note that the depth is not printed in the order p,q,r,s (the alphabetical order) but p,r,q,s (the order in which they appear in the input string).

## Public Test cases:

| Number | Input | Output |
| :---: | :---: | :---: |
| 1. | $(\mathrm{a}(\mathrm{b})((\mathrm{cd}) \mathrm{e}) \mathrm{f}) \mathrm{g}$ | $1233210 \#$ |
| 2. | $\mathrm{a}(\mathrm{b}(\mathrm{c}))(\mathrm{d})$ | $0121 \#$ |
| 3. | $\mathrm{a}(\mathrm{b}(\mathrm{c})(\mathrm{d}(\mathrm{fe}))$ | $012122 \#$ |

## Private Test cases:

| Number | Input | Output |
| :---: | :---: | :---: |
| 1. | $\mathrm{a}(\mathrm{b}(\mathrm{c})(\mathrm{d}(\mathrm{f}() \mathrm{e})$ ) | 012122 \# |
| 2. | () | \# |
| 3. | ab()$(\mathrm{c}(\mathrm{d}(\mathrm{e}(\mathrm{f})(\mathrm{)}(\mathrm{~g}) \mathrm{h}))$ ) | 00123443 \# |
| 4. | ((((a))b))cdegfhi(jklmnop) | 4200000001111111 \# |
| 5. | ((a)) ((b) c$)((\mathrm{d}(\mathrm{e}(\mathrm{f}(\mathrm{g}(\mathrm{h}(\mathrm{i}(\mathrm{j}(\mathrm{k}(\mathrm{l})) \mathrm{)}))$ )) ) ) ) ) | 223456789101112 \# |
| 6. | $((\mathrm{a}))((\mathrm{b}(\mathrm{c})((\mathrm{d}(\mathrm{d})(\mathrm{e}(\mathrm{f}(\mathrm{g}(\mathrm{h}(\mathrm{i}(\mathrm{j}(\mathrm{k}(\mathrm{l})))))())))))))(\mathrm{m}(\mathrm{n}()$ $(\mathrm{o}(\mathrm{p}(\mathrm{q}(\mathrm{r}(\mathrm{s} \mathrm{t}(\mathrm{t})(\mathrm{u}(\mathrm{v}(\mathrm{w}(\mathrm{x}(\mathrm{y}(\mathrm{z})))))((())))))(0))())))$ | $\begin{aligned} & 223456789101112123 \\ & 4567891011121314 \# \end{aligned}$ |
| 7. | ()$(()(()))$ ) | \# |
| 8. | (a)b(c(def)g(h(ijkl(mn)o)p)) | 1012221233334432 \# |
| 9. | (z) | 1 \# |
| 10. | ((x)) | 2 \# |
| 11. | a | 0 \# |
| 12. | abc(d) | 0001 \# |

## Solution:

\#include<stdio.h>

```
#include<string.h>
int main()
{
    int a=0,i,set=0;
    char input[100];
    scanf("%s",input);
    for(i=0;input[i]!='\0';i++)
    {
        switch(input[i])
        {
        case '(':
            a++;
            break;
        case ')':
            a--;
            break;
        default:
            printf("%d ",a);
            set = 1;
        }
    }
if(set==0)
        printf(" #");
    else
        printf("#");
return 0;
}
```

