

Funded by

## Embedded Systems-- Design Verification and Tes...

|  | The software that controls the engines of an aircraft  |         |  |
|--|--|---------|--|
| Advances in<br>Embedded<br>System<br>Hardware<br>Testing | <ul> <li>4) Consider an embedded system with an aperiodic control task which arrives at time instant 2<i>1 point</i> (from system start) and requires 4 time units to complete execution. The processor starts executing this job 2 time units subsequent to its arrival. What is the response time for this job?</li> </ul> |         |  |
| Advances in<br>Embedded<br>System<br>Hardware            | 2<br>4<br>6  |         |  |
| Testing - II   |  |         |  |
| Testing for<br>Embedded<br>Software<br>Systems           | No, the answer is incorrect.<br>Score: 0<br>Accepted Answers:<br>6   |         |  |
|  | 5) Design a mealy-type FSM to check whether a given integer is divisible by 3. What is the minimum number of states required for this design?  | 1 point |  |
|  | 1<br>2   |         |  |
|  |  |         |  |
|  | No, the answer is incorrect.<br>Score: 0   |         |  |
|  | Accepted Answers:  |         |  |
|  | 6) A mealy-type FSM associates outputs to:   | 1 point |  |
|  | <ul> <li>States</li> <li>Transitions</li> </ul>  |         |  |
|  | Both states and transitions  |         |  |
|  | None of the above  |         |  |
|  | No, the answer is incorrect.<br>Score: 0   |         |  |
|  | Accepted Answers:<br>Transitions   |         |  |
|  | 7) The statechart language can be used to represent:   | 1 point |  |
|  | FSM FSMD   |         |  |
|  | PSM  |         |  |
|  | No, the answer is incorrect.<br>Score: 0   |         |  |
|  | Accepted Answers:<br>FSM<br>FSMD<br>HCFSM  |         |  |
|  | 8) In a HCFSM, AND-decomposition is used to model:   | 1 point |  |

| Concurrency   |         |
|---|---------|
| Precedence  |         |
| Hierarchy   |         |
| Abstraction   |         |
| No, the answer is incorrect.<br>Score: 0  |         |
| Accepted Answers:   |         |
| Concurrency   |         |
| 9) Accurate estimates on execution times are difficult to obtain in embedded systems due to:  | 1 point |
| Micro-architectural intricacies such as pipeline stalls   |         |
| Contention for shared caches  |         |
| External inputs/outputs   |         |
| Contention among programs running on a set of processors  |         |
| No, the answer is incorrect.<br>Score: 0  |         |
| Accepted Answers:<br>Micro-architectural intricacies such as pipeline stalls<br>Contention for shared caches<br>External inputs/outputs<br>Contention among programs running on a set of processors |         |
| 10) hard real time safety aritical ambedded system should:  | 1 noint |
| Be verifiable and testable<br>Exhibit guaranteed worst-case performance<br>Exhibit high average-case performance  | 1 point |
| Be predictable and reliable   |         |
| No, the answer is incorrect.  |         |
|   |         |
| Accepted Answers:   |         |
| Exhibit guaranteed worst-case performance   |         |
| Be predictable and reliable   |         |
|   |         |

Previous Page

End

Embedded Systems-- Design Verification and Tes...

 $https://online courses.nptel.ac.in/noc18\_cs54/uni...$