#### NPTEL Phase-II Video course on

#### Design Verification and Test of Digital VLSI Designs

Dr. Santosh Biswas Dr. Jatindra Kumar Deka IIT Guwahati

#### **Module IV: Temporal Logic**

Lecture I: Introduction to formal methods for design verification

Specification Design Implementation Testing Installation/marketing Maintenance

#### **Specification**

- Suppose we have to design the controller of a washing machine. There are certain aspects of washing clothes that the system has to take care of, like:
  - The drier is activated after the wash not before it.
  - Water is poured in before the detergent and it is drained before activating the drier.
  - Cold water is to be used in soft wash where hot water in heavy wash, etc.

Specification Design Implementation Testing Installation/marketing Maintenance

Specification Design Implementation Testing Installation/marketing Maintenance

Bugs reported at early phase of design incur less cost for debugging.

Specification Design Verification Implementation Testing Installation/marketing Maintenance

Verification is used to capture the bugs at the early phase of design cycle.

#### Simulation

Simulation:

Exhaustive Simulation

Non exhaustive Simulation

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Simulation:

Exhaustive Simulation Non exhaustive Simulation

Number of test cases are exponential to the number of state variables.

Instead of using all possible combinations, simulation is done for some selected input combinations.

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To find the appropriate subset is a complex problem.

- Test case generation

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To find the appropriate subset is a complex problem.

- Test case generation

We may not cover all possible error cases.

Problems??

Non Exhaustive Simulation: **Pentium Bug** The intel pentium <sup>™</sup> processor for IBM compatible PC was first introduced into the market in May of 1993.

Non Exhaustive Simulation: Pentium Bug

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- A year later an estimated two million had been sold, it was discovered that there was a flaw in the hardware of floating point division.

Non Exhaustive Simulation: Pentium Bug

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- A year later an estimated two million had been sold, it was discovered that there was a flaw in the hardware of floating point division.

It uses the **SRT** floating point division. (Sweeney, Robertson and Tocher)

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- Increased complexity of design
- In formal verification, we deal with the abstract model of the system
- Model helps us to build more complex systems
- A model is easier to understand than a whole system

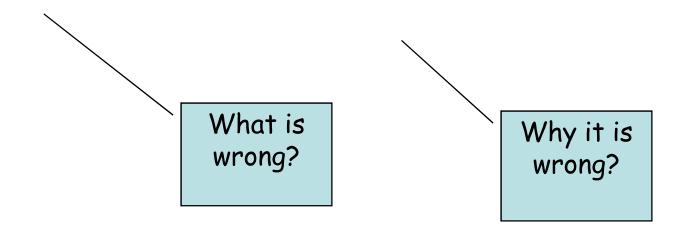
Construct a model (for the application) in which we can demonstrate that a certain property holds

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- System Model
- Specification (Property)

Construct a model (for the application) in which we can demonstrate that a certain property holds

**Testing versus Formal Verification** 



- Approaches for formal verification
  - Propositional Logic
  - First Order Logic
  - Higher Order Logic

# Deductive Verification Propositional logic

- –Consisting of Boolean formulas comprising Boolean variables and connectives such as v and A.
- -Gate-level logic networks can be described.
- -Typical aim: checking if two models are equivalent (called **tautology checkers** or **equivalence checkers**).
- -Since propositional logic is decidable, it is also decidable whether or not the two representations are equivalent.
- -Tautology checkers can frequently cope with designs which are too large to allow simulation-based exhaustive validation.

## First order logic (FOL)

- FOL includes quantification, using  $\exists$  and  $\forall$ .
- Some automation for verifying FOL models is feasible.
- However, since FOL is undecidable in general, there may be cases of doubt.

## Higher order logic (HOL)

 Higher Order Logic allows functions to be manipulated like other objects.

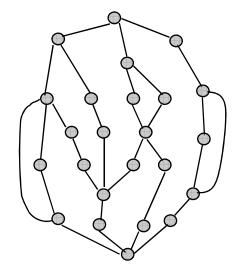
# Higher order logic (HOL)

- Higher Order Logic allows functions to be manipulated like other objects.
- For higher order logic, proofs can hardly ever be automated and typically must be done manually with some proof-support.

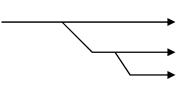
## Higher order logic (HOL)

- Higher Order Logic allows functions to be manipulated like other objects.
- For higher order logic, proofs can hardly ever be automated and typically must be done manually with some proof-support.
- Interactive theorem provers require a human user to give hints to the system.

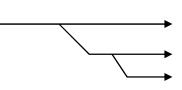
- Logic extended with a notion of "time"
- Capture future behaviors

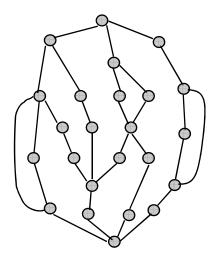


- Branching vs. linear time:
  - Linear time Models physical time At each time instant, only one of the future behaviors is considered.
  - Branching time (at each time instant, all possible future behaviors are considered).
    - Models different computational sequences of a system.
    - Nondeterministic selection of the path taken.



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- Discrete vs. continuous time
  - Discrete time
     Used by most temporal
     logics, mostly using natural
     numbers to model time.
  - Continuous time
     Using real numbers

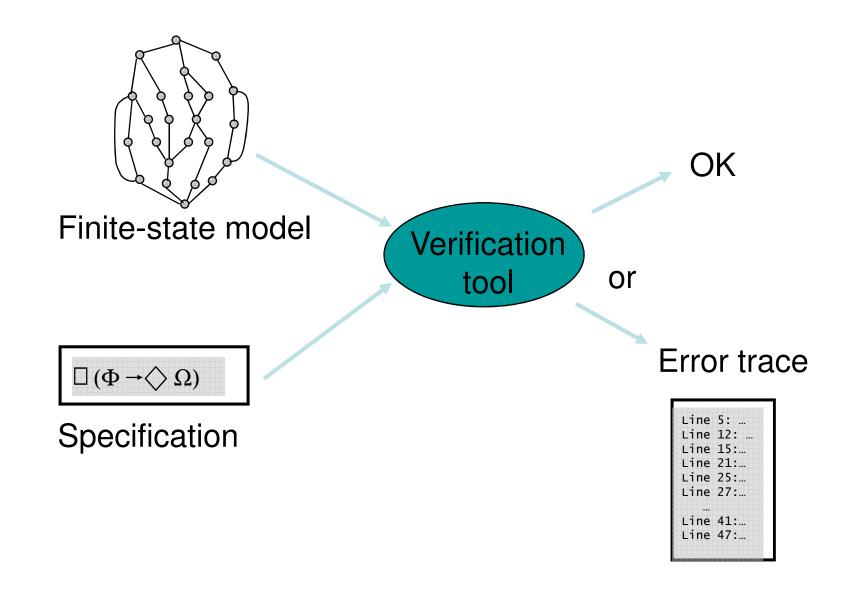
$\mathbb{N}$			
<b>I</b>			
$\mathbb{R}$			
			<b>→</b>

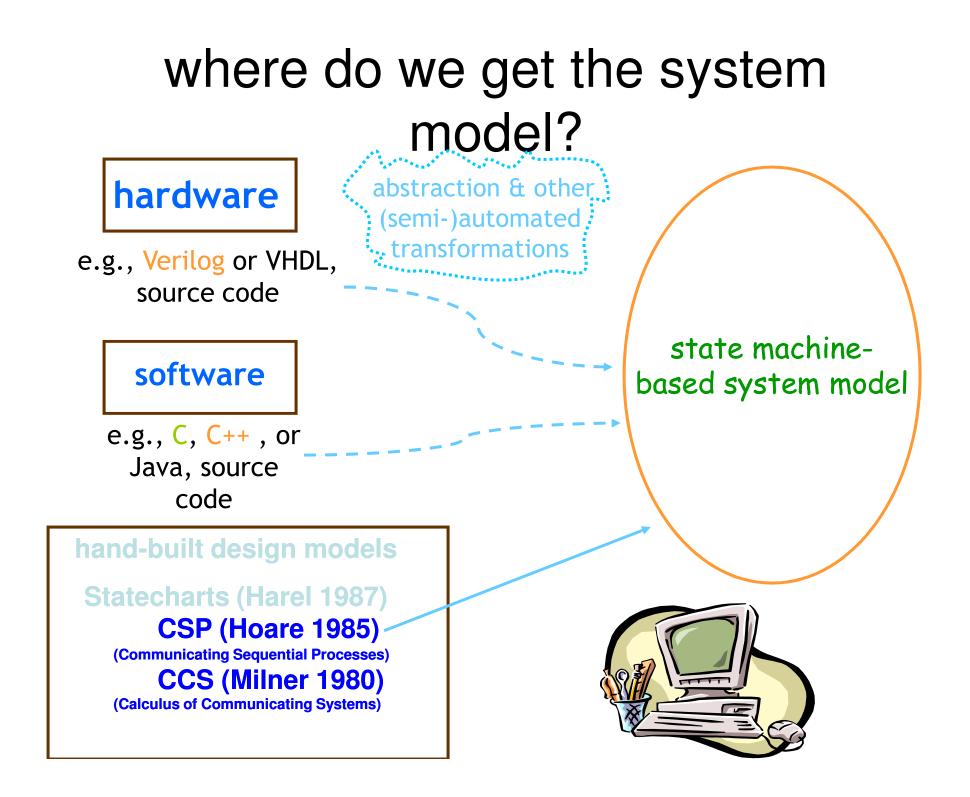
- Qualitative vs. Quantitative
  - Something will happen in future
  - Something will happen after some specific time

#### **Model checking**

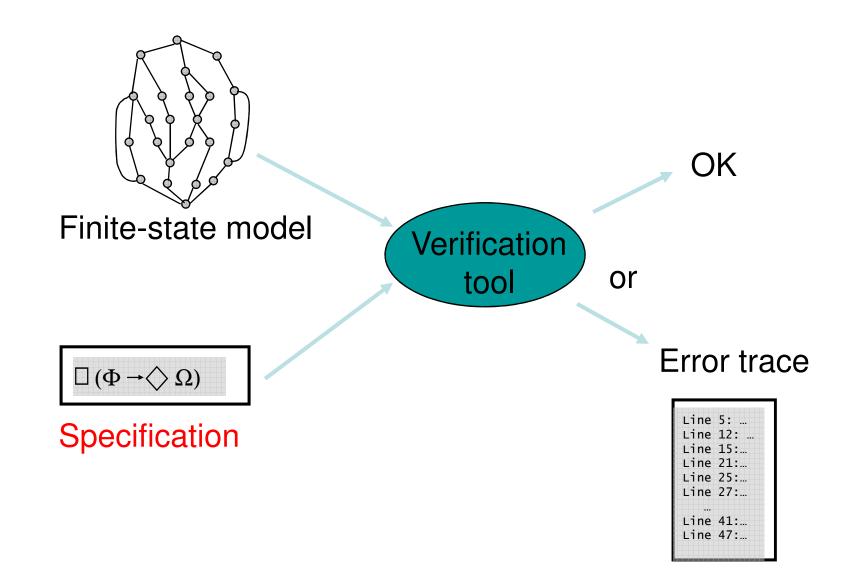
- Process of Model Checking:
  - Modeling
  - Specification
  - Verification Method

#### **Basic picture of Model Checking**





### **Basic picture of Model Checking**



- 1. What are the problems with simulation based validation method.
- 2. Why Formal methods did not get acceptance in industry earlier.
- 3. What are the advantages of using formal methods for design verification.
- 4. Why it is difficult to use HOL in verification.
- 5. Try to find out major system design failure like Pentium Bug.

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### Module IV: Temporal Logic

Lecture II: Temporal Logic: Introduction and Basic Operators

- To capture timing behaviour
- Linear and Branching
- Discrete and Continuous
- Qualitative and Quantitative

- The truth value of a temporal logic is defined with respect to a model.
- Temporal logic formula is not *statically* true or false in a model.

• The models of temporal logic contain several states and a formula can be true in some states and false in others.

In temporal logic we can express statements like:

- "I am *always* happy",
- •"I will eventually be happy",
- •"I will be happy until I do something wrong"
- •"I am happy."

### **Temporal Logic Operator**

Temporal logic has two kind of operators:

- Logical operator
- Temporal operator

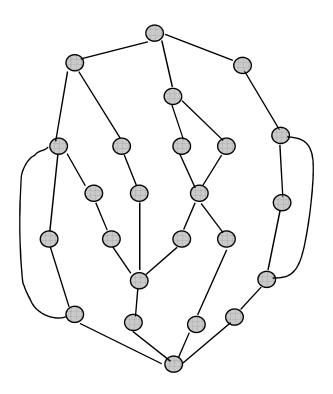
### **Temporal Operator**

Operat or	Textual Notatio n	Meaning
0	Χφ	Φ holds at next state
$\diamond$	Fφ	Φ eventually holds
	Gφ	Φ holds globally
U	φ <b>U</b> ψ	$\Phi$ holds until $\psi$ holds

Temporal formulas are interpreted over a model, which is an infinite sequence of states.

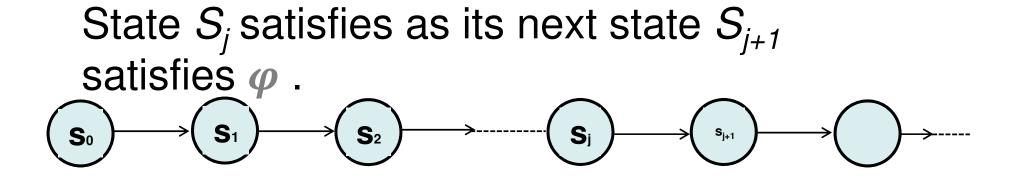
Given a model *M* and a temporal formula  $\varphi$ , we define an inductive definition for the notion of  $\varphi$  holding at a position  $S_j$  in *M* and denoted by

 $(\mathsf{M}, \mathsf{S}_j) \vDash \boldsymbol{\varphi}$ 



Next : X  $\boldsymbol{\varphi}$ 

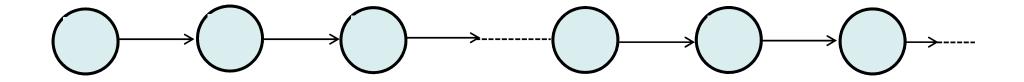
$$(\mathsf{M}, \mathsf{S}_{j}) \vDash \mathsf{X} \boldsymbol{\varphi} \iff (\mathsf{M}, \mathsf{S}_{j+1}) \vDash \boldsymbol{\varphi}$$



Future : F  $\phi$ 

 $(M, S_j) \models F \boldsymbol{\varphi} \iff \exists k, k \ge j, (M, S_k) \models \boldsymbol{\varphi}$ 

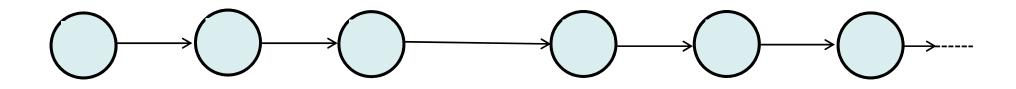
state  $S_i$  satisfies as future state  $S_k$  satisfies  $\varphi$ 



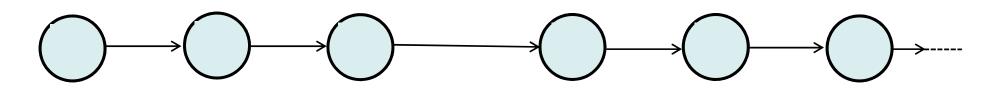
#### Globally : G $\varphi$

$$(\mathsf{M}, \mathsf{S}_j) \vDash \mathsf{G}\boldsymbol{\varphi} \Leftrightarrow \forall \mathsf{k}, \mathsf{k} \ge \mathsf{j}, (\mathsf{M}, \mathsf{S}_{\mathsf{k}}) \vDash \boldsymbol{\varphi}$$

### $S_i$ satisfies **G** $\varphi$ as all states satisfies $\varphi$ .



Until :  $\Psi \cup \varphi$   $(M, S_j) \models \Psi \cup \varphi \Leftrightarrow \exists k, (M, S_k) \models \varphi$  and  $\forall k, j < k (M, S_j) \models \Psi$   $S_j$  satisfies ( $\Psi \cup \varphi$ ) because  $\Psi$  is true for all states  $S_j \mid j <= i < k$  and then  $\varphi$  is true for state  $S_k$ .



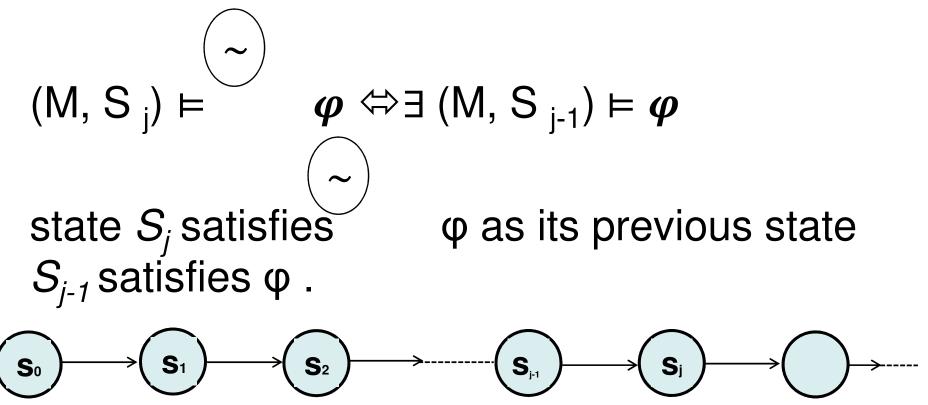
## Temporal Operator

### Future Logic

Operat or	Textual Notatio n	Meaning
0	Χφ	Φ holds at next state
$\diamond$	Fφ	Φ eventually holds
	Gφ	Φ holds globally
U	φ <b>U</b> ψ	$\Phi$ holds until $\psi$ holds

- Past Temporal Logic
  - Previous
  - Eventually in Past
  - Globally in Past
  - Back to

**Previous:**  $\varphi$  has to hold at the previous state.

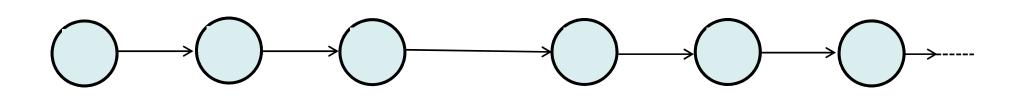


# **Eventually in past:** $\varphi$ eventually has to hold in the past.

$$(\mathsf{M}, \mathsf{S}_j) \vDash \sim \varphi \Leftrightarrow \exists k, k \leq j(\mathsf{M}, \mathsf{S}_k) \vDash \varphi$$

state  $S_j$  satisfie  $\sim$ state  $S_k$  satisfies  $\varphi$ .

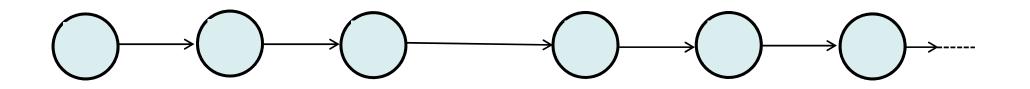
 $\phi$  as eventually a past



**Globally in past:**  $\varphi$  has to hold on the entire previous path.

### $(\mathsf{M}, \mathsf{S}_{\mathsf{j}}) \models \frown \varphi \Leftrightarrow \forall \mathsf{k}, \mathsf{k} \leq \mathsf{j}(\mathsf{M}, \mathsf{S}_{\mathsf{k}}) \models \varphi$

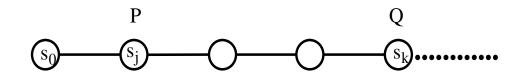
state  $S_j$  satisfie  $\sim \phi$ , as globally in all past states staring backward from  $S_j$  satisfies  $\phi$ .



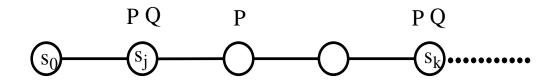
**Back to:**  $\varphi$  holds in all previous states (including the present) starting at the last position  $\Psi$  held.

 $(M, S_j) \vDash \varphi \beta \Psi \Leftrightarrow \exists k(M, S_k) \vDash \Psi \text{ and } \forall j \ge k (M, S_j) \vDash \varphi$  until present state OR  $(M, S_j) \vDash \varphi$  for j=0 to present state in state  $S_k \Psi$  is true and for all the states satisfy  $\phi$  until present state  $S_j$ .

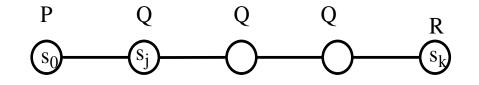
 $(P \rightarrow FQ)$ : If *P* is true in a state then in a future state *Q* is true.



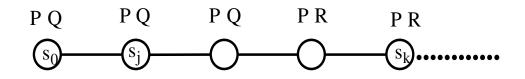
 $(P \lor XQ)$ : Either P holds in a state or in next state Q holds



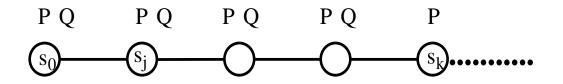
 $(P \lor (Q \cup R):$  Either *P* holds in a state or  $Q \cup R$  (*Q* until *R*) holds



 $(P \land (Q \cup R): P \text{ holds in a state and}$ also  $Q \cup R (Q \text{ until } R)$  holds in the state



 $(P \land \bigcirc Q)$ : P holds in a state and in the previous state Q holds



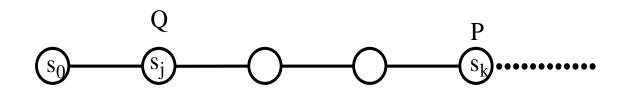
What does the temporal formula  $(P^{\sim})$ mean? Give an example where this formula is valid in all the states.

The temporal operator used here is Eventually in Past

What does the temporal formula  $(P_{\sim})$ mean? Give an example where this formula is valid in all the states.

The temporal operator used here is Eventually in Past

 $(P \rightarrow \widehat{\ } Q)$  means that "If *P* holds in a state then eventually in past *Q* holds".



- Express the following information in temporal logic
  - P is true in next state, or the next but one.

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ХрVХХр

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  - p is true in next state, or the next but one.

ХрVХХр

Consider now: p is true in next state and the next but one.

 Consider the fact: *p* is an atomic proposition. Write the temporal formula for *p* is infinitely often true.

## Questions

- Consider the fact: p is a atomic proposition. Write the temporal formula for p is infinitely often true.
  - –GFp

## Questions

 Consider the fact: p is a atomic proposition. Write the temporal formula for p is infinitely often true.

–GFp

Give a model to show that this formula is true in all states.

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#### **Module IV: Temporal Logic**

Lecture III: Syntax and Semantics of CTL

# **Temporal Logic**

Temporal Logic

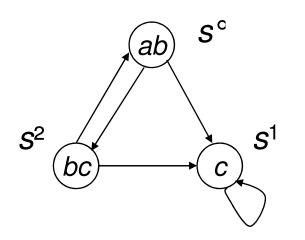
– Meaning is defined over a model.

• Given a model *M* and a temporal formula  $\varphi$ , we define an inductive definition for the notion of  $\varphi$  holding at a position  $S_j$  in *M* and denoted by (M, S<sub>j</sub>)  $\models \varphi$ 

- Type of Formulas
  - Path Formulas
  - State formulas

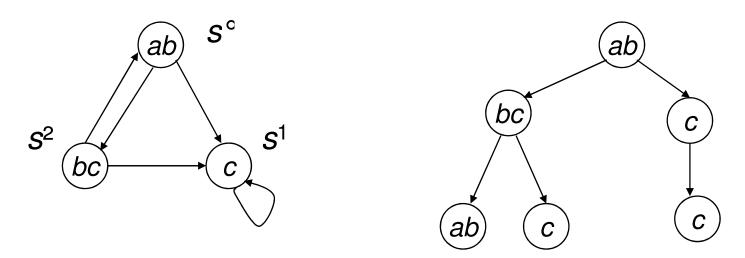
## **Temporal Logic**

- Computational Tree Logic (Branching Time Logic)
  - Meaning is defined over a model.



## **Temporal Logic**

- Computational Tree Logic (Branching Time Logic)
  - Meaning is defined over a model.



#### Syntax of CTL

- A CTL formula comprises
  - 1. Atomic propositions such as {*p*, *q*, *r*....}
  - 2. Path Quantifiers {*A*,*E*}
    - a. *A* : all paths starting from a given state.
    - b. E: there exists at least one path from a given state.
  - 3. Propositional logic operators such as AND ( $\Lambda$ ), OR ( $\nu$ ), NOT ( $\neg$ )
  - 4. Temporal operators  $\{X, F, G, U\}$ 
    - a. NEXT: next states of current state.
    - **b. F**UTURE: any one of future states from the current state.
    - **c. GLOBAL**: all future states from the current state.
    - **d.** UNTIL: Some CTL formula holds until another CTL formula, from the current state.

We can define CTL formulas as:

$$\begin{split} \varPhi :: &= \mathbf{1} | \mathbf{1} | P | (\neg \varphi) | (\varphi \land \varphi) | (\varphi \lor \varphi) | (\varphi \rightarrow \varphi) | AX\varphi \\ &| EX\varphi | AF\varphi | EF\varphi | AG\varphi | EG\varphi | A[\varphi | U \varphi] | E[\varphi | U \varphi] \\ \varphi]; \end{split}$$

where

- The symbol 1 means truth value 'true' and symbol 1 means truth value 'false'.
- *P* ranges over a set of atomic propositions

Let V be a set of atomic propositions

CTL formulas are defined recursively:

Every atomic proposition is a CTL formula

If  $f_1$  and  $f_2$  are CTL formulas, then so are  $\neg f_1$ ,  $f_1 \land f_2$ , AX  $f_1$ , EX  $f_1$ , A[ $f_1$  U  $f_2$ ] and E[ $f_1$  U  $f_2$ ], AGf\_1, EGf\_1, AFf\_1, EFf\_1 AX  $f_1$  means: holds in state  $s^\circ$  iff  $f_1$  holds in all successor states of  $s^\circ$ 

EX  $f_1$  means: There exists a successor such that  $f_1$  holds

A[ $f_1 \cup f_2$ ] means: always until, in all paths such that  $f_1$  holds until is  $f_2$  satisfied.

 $E[f_1 \cup f_2]$  means: There exists a path such that  $f_1$  holds until is  $f_2$  satisfied.

 $AGf_1$ : Always globally  $f_1$  holds.

 $EGf_1$ : There exists a path where  $f_1$  holds globally

 $AFf_1$ :  $f_1$  holds in all path in future.

 $EFf_1$ : There exists a path in which  $f_1$  holds in future.

- In CTL, every temporal operator must be preceded by a path quantifier.
  - State formula

## Examples

- $AG(p \rightarrow \neg EG \neg q)$
- EGp E(q U r)
- *AG*¬(*p*∧ *q*)
- *AG*¬(*EF p* ∧ *q*)
- *AF EG p*
- *A*[*p U A*[*q U r*]]
- $A[AX \neg p \ U \ EX(\neg p \ q)] \rightarrow A[p \ U \neg q]$

## Examples

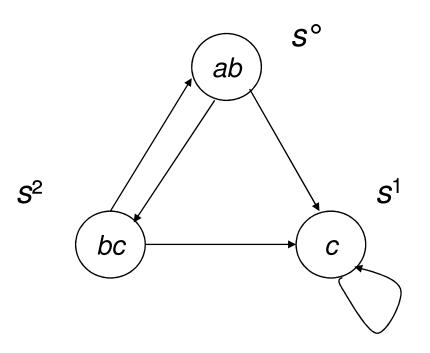
- *Gp*
- EFGr
- *F*[*r U q*]
- AEFr
- $A[(r U q) \land (p U r)]$

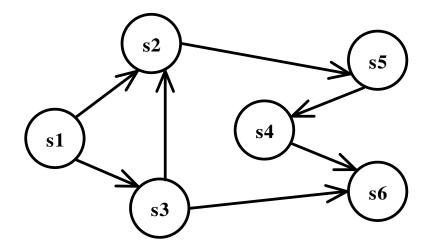
## Temporal structures

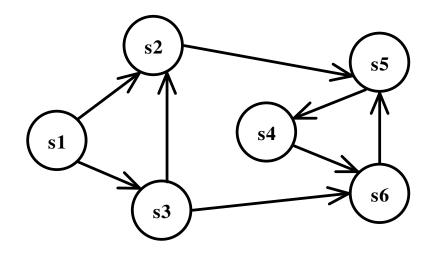
- The semantics of CTL is defined over a model M, which is defined as 3-tuple  $M = (S, \rightarrow, L)$
- **Definition**: A **temporal structure**  $M := (S, \rightarrow, L)$  consists of
  - 1. A finite set of states S
  - 2. A transition relation  $\rightarrow \subseteq S \times S$  with  $\forall s \in S \exists s' \in S:(s,s') \in A$
  - 3. A labeling function L:  $S \rightarrow \wp(V)$ , with being the set of propositional variables (atomic formulas)
- This structure is often called Kripke structure.

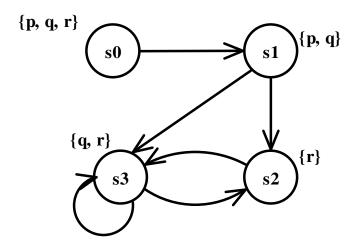
#### Semantics of CTL

- This model is also known as Kripke structure.
- A Kripke structure is similar to a state transition diagram, with
  - All states must have at least one outgoing edge.
  - Each state is labeled with one of the element of the power set of atomic propositions.







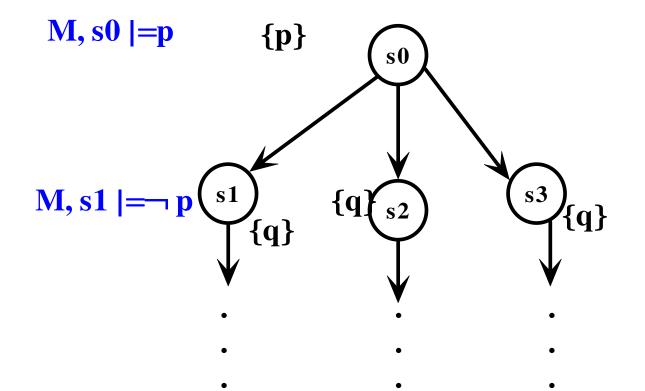


- $S = \{s0, s1, s2, s3\}$
- $\rightarrow = \{ \{s0, s1\}, \{s1, s2\}, \{s1, s3\}, \{s2, s3\}, \{s3, s2\}, \{s3, s3\} \}.$
- L:  $L(s0)=\{p,q,r\}, L(s1)=\{p, q\}, L(s2)=\{r\}, L(s3)=\{q, r\}.$

### **CTL** Semantics

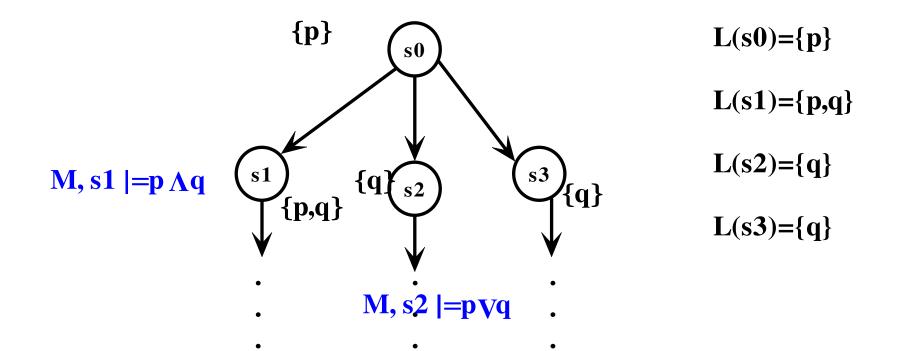
Let  $M = (S, \rightarrow, L)$  be a model for CTL. Given any s in S, we define whether a CTL formula  $\Phi$  holds in state s. We denote this by  $M, s \models \Phi$  The relation M,  $s \models \varphi$  is defined by structural induction on  $\varphi$ , as follows

 $M, s \models 1 \text{ and } M, s \not\models 1;$   $M, s \models p \text{ iff } p \in L(s); \text{ atomic proposition } p \text{ is satisfied if label of } s \text{ has } p.$   $M, s \models \neg \varphi \text{ iff } M, s \not\models \varphi. \neg \varphi \text{ is satisfied at } s \text{ if } s$ does not satisfy  $\varphi.$ 

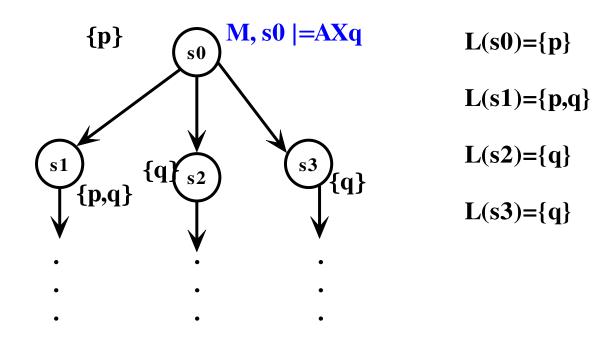


L(s0)={p} L(s1)={q} L(s2)={q} L(s3)={q} *M*,  $s \models \varphi 1 \land \varphi 2$  iff *M*,  $s \models \varphi 1$  and *M*,  $s \models \varphi 2$ ;  $\varphi 1 \land \varphi 2$  is satisfied at *s* if in *s* both  $\varphi 1$  and  $\varphi 2$  are satisfied.

*M*,  $s \models \varphi 1 \lor \varphi 2$  iff *M*,  $s \models \varphi 1$  or *M*,  $s \models \varphi 2$ ;  $\varphi 1 \lor \varphi 2$  is satisfied at *s* if in *s* either  $\varphi 1$  or  $\varphi 2$  is satisfied.

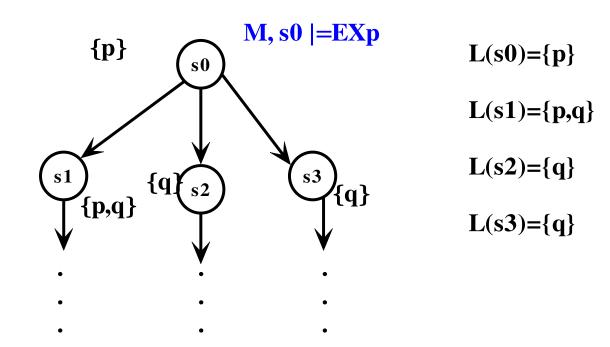


 $M, s \models \varphi 1 \rightarrow \varphi 2$  iff  $M, s \not\models \varphi 1$  or  $M, s \models \varphi 2;$  $\varphi 1 \rightarrow \varphi 2$  is satisfied at *s* if in *s* either  $\varphi 1$  is not satisfied or  $\varphi 2$  is satisfied. *M*,  $s \models AX\varphi$  iff for all s1 such that s  $\rightarrow$  s1, we have *M*, s1  $\models \varphi$ ;  $AX\varphi$  is satisfied at *s* if in all next states of *s*,  $\varphi$  is satisfied.

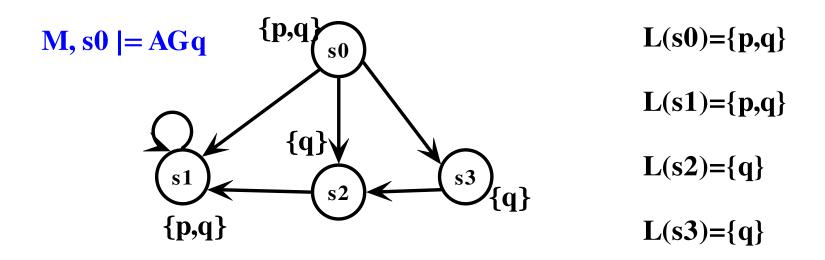


*M*,  $s \models EX\varphi$  iff for one state s1 such that  $s \rightarrow s1$ we have *M*,  $s1 \models \varphi$ ;  $EX\varphi$  is satisfied at *s*, if in some next state of *s*,  $\varphi$  is satisfied.

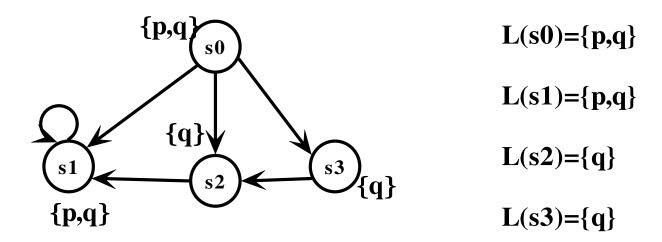
 $s0 \models EXp.$ 



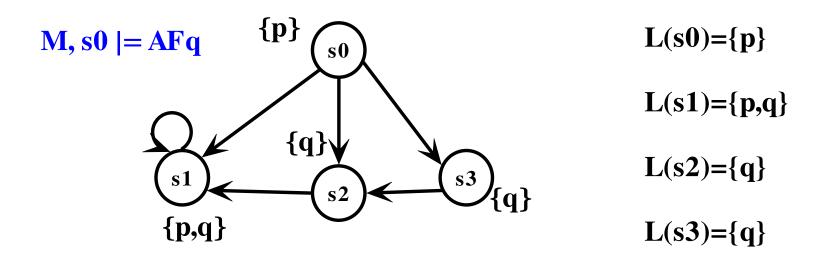
*M*,  $s \models AG\varphi$  holds iff for all paths  $s1 \rightarrow s2 \rightarrow s3$  $\rightarrow \ldots$ , where s=s1, and all  $s_i$  along the path, *M*,  $s_i \models \varphi$ .  $AG\varphi$  is satisfied at *s* if all states of all paths from *s* satisfies  $\varphi$ .



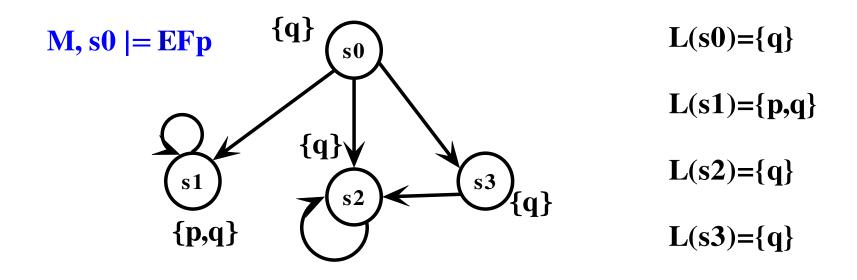
*M*,  $s \models EG\varphi$  holds iff there is a path  $s1 \rightarrow s2 \rightarrow s3 \rightarrow \ldots$ , where *s*=s1, and all s<sub>i</sub> along the path, *M*,  $s_i \models \varphi$ . *EG* $\varphi$  is satisfied at *s* if all states of at least one path from *s* satisfies  $\varphi$ . state s0 satisfies *EGp* (the path s0  $\rightarrow$  s1  $\rightarrow$  s1  $\rightarrow$  ....).



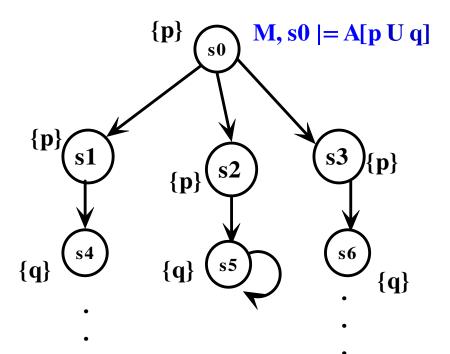
*M*,  $s \models AF\varphi$  holds iff for all paths  $s1 \rightarrow s2 \rightarrow s3 \rightarrow ...$ ., where s=s1, and for at least one  $s_i$  along the path, *M*,  $s_i \models \varphi$ . *AF* $\varphi$  is satisfied at *s* if some "future" state of all paths from *s* satisfies  $\varphi$ .



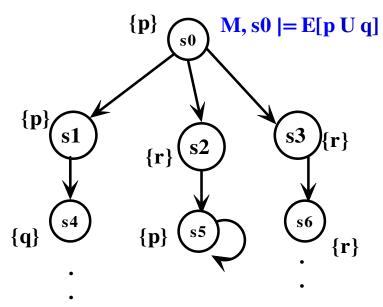
*M*,  $s \models EF\varphi$  holds iff there is one path  $s1 \rightarrow s2 \rightarrow s3 \rightarrow \ldots$ , where s=s1, and for at least one  $s_i$  along the path, *M*,  $s_i \models \varphi$ .



*M*,  $s \models A[\varphi 1 \ U \ \varphi 2]$  holds iff for all paths  $s1 \rightarrow s2 \rightarrow s3 \rightarrow \ldots$ , where s=s1,  $\varphi 1 \ U \ \varphi 2$  is satisfied, i.e., there is some  $s_i$  along the path, such that *M*,  $s_i \models \varphi 2$ , and for each j < i, we have *M*,  $s_j \models \varphi 1$ 



 $M, s \models E[\varphi 1 \cup \varphi 2]$  holds iff for at least one path  $s1 \rightarrow s2 \rightarrow s3 \rightarrow ...$ , where s=s1,  $\varphi 1 \cup \varphi 2$  is satisfied, i.e., there is some  $s_i$  along the path, such that  $M, s_i \models \varphi 2$ , and for each j < i, we have  $M, s_i \models \varphi 1$ 



 Consider X = {p, q, r} be a set of atomic proposition. What is the power set of X.

Show a Kripke structure such that in a particular state EX (q or r) holds but EX(q and r) does not hold.

Show a Kripke structure such that in a particular state AF (q or r) holds but EF(q and r) does not hold.

Express the following property in CTL: It is possible to get a state where started holds, but ready does not hold.

Express the following property in CTL: It is possible to get a state where started holds, but ready does not hold.

EF(started  $\land \neg$  ready)

Express the following property in CTL: For any state, if a request (of some resource) occurs, then it will eventually be acknowledged.

Express the following property in CTL: For any state, if a request (of some resource) occurs, then it will eventually be acknowledged.

AG(requested  $\rightarrow$  AF acknowledged)

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#### **Module IV: Temporal Logic**

Lecture IV: Syntax and Semantics of CTL – Continued

We can define CTL formulas as:

$$\begin{split} \Phi ::= _{\perp} | _{1} | P | ( _{\neg} \varphi) | (\varphi \land \varphi) | (\varphi \lor \varphi) | (\varphi \rightarrow \varphi) | AX\varphi \\ | EX\varphi | AF\varphi | EF\varphi | AG\varphi | EG\varphi | A[\varphi U \varphi] | E[\varphi U \varphi] \\ \varphi]; \end{split}$$

where

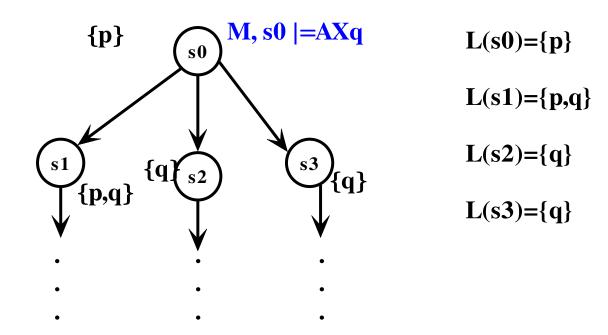
- The symbol 1 means truth value 'true' and symbol 1 means truth value 'false'.
- *P* ranges over a set of atomic propositions

#### Temporal structures

- The semantics of CTL is defined over a model M, which is defined as 3-tuple  $M = (S, \rightarrow, L)$
- **Definition**: A **temporal structure**  $M := (S, \rightarrow, L)$  consists of
  - 1. A finite set of states S
  - 2. A transition relation  $\rightarrow \subseteq S \times S$  with  $\forall s \in S \exists s' \in S:(s,s') \in A$
  - 3. A labeling function L:  $S \rightarrow \wp(V)$ , with being the set of propositional variables (atomic formulas)
- This structure is often called Kripke structure.

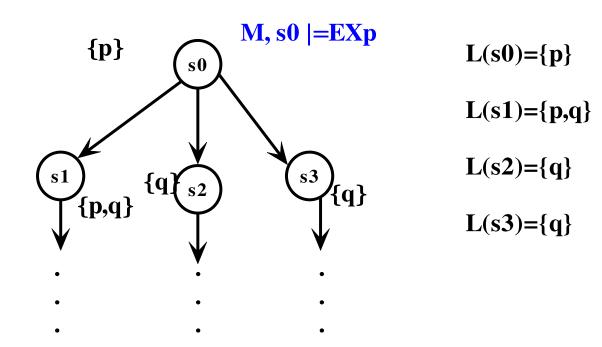
*M*,  $s \models AX\varphi$  iff for all s1 such that s  $\rightarrow$  s1, we have *M*, s1  $\models \varphi$ ;

 $AX\varphi$  is satisfied at *s* if in all next states of *s*,  $\varphi$  is satisfied.

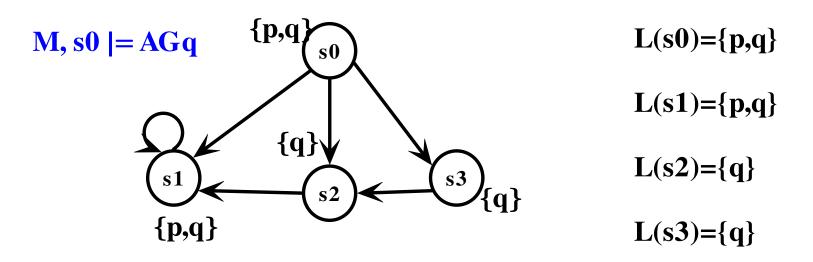


*M*,  $s \models EX\phi$  iff for one state s1 such that s  $\rightarrow$  s1 we have *M*, s1  $\vdash \phi$ ;

 $EX\varphi$  is satisfied at *s*, if in some next state of *s*,  $\varphi$  is satisfied.

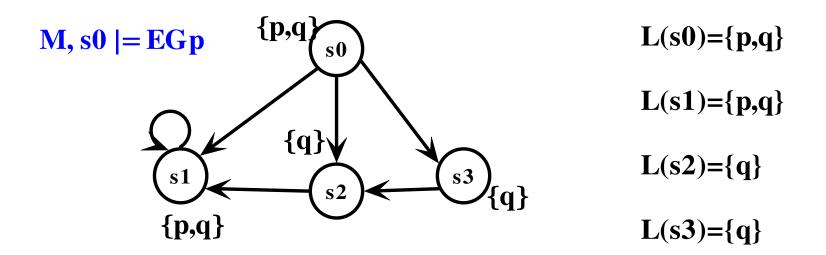


- *M*, *s* ⊨*AG* $\varphi$  holds iff for all paths s1 → s2 → s3 → . . ., where *s*=s1, and all s<sub>i</sub> along the path, *M*, s<sub>i</sub> ⊨ $\varphi$ .
- $AG\varphi$  is satisfied at *s* if all states of all paths from *s* satisfy  $\varphi$ .



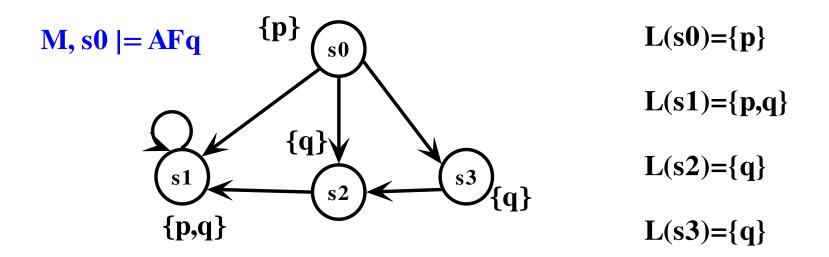
*M*, *s* ⊨*EG* $\varphi$  holds iff there is a path s1 → s2 → s3 → . . ., where *s*=s1, and all s<sub>i</sub> along the path, *M*, *s<sub>i</sub>* ⊨ $\varphi$ .

 $EG\varphi$  is satisfied at *s* if all states of at least one path from *s* satisfies  $\varphi$ .



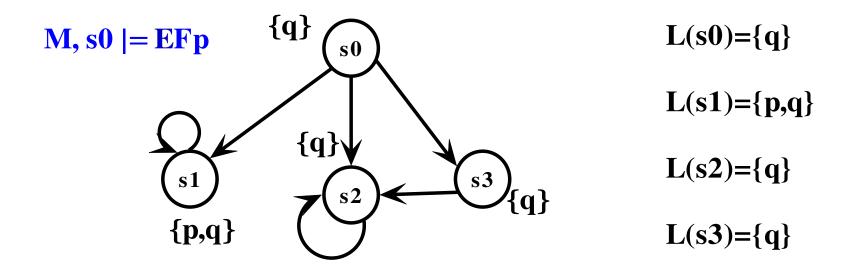
*M*,  $s \models AF\varphi$  holds iff for all paths  $s1 \rightarrow s2 \rightarrow s3 \rightarrow ...$ ., where s=s1, and for at least one  $s_i$  along the path, *M*,  $s_i \models \varphi$ .

 $AF\varphi$  is satisfied at *s* if some "future" state of all paths from *s* satisfies  $\varphi$ .

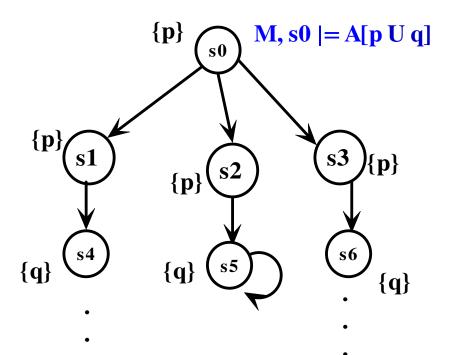


*M*,  $s \models EF\varphi$  holds iff there is one path  $s1 \rightarrow s2 \rightarrow s3 \rightarrow \ldots$ , where s=s1, and for at least one  $s_i$  along the path, *M*,  $s_i \models \varphi$ .

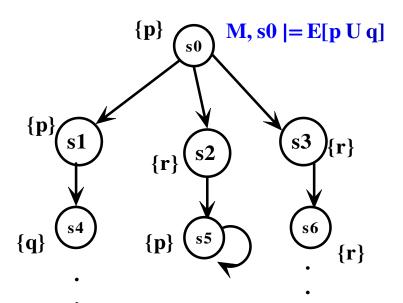
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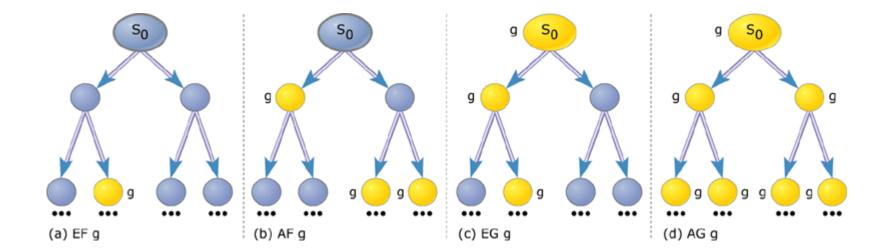


*M*,  $s \models A[\varphi 1 \cup \varphi 2]$  holds iff for all paths  $s1 \rightarrow s2 \rightarrow s3 \rightarrow \ldots$ , where s=s1,  $\varphi 1 \cup \varphi 2$  is satisfied, if there is some  $s_i$  along the path, such that *M*,  $s_i \models \varphi 2$ , and for each j < i, we have *M*,  $s_j \models \varphi 1$ 

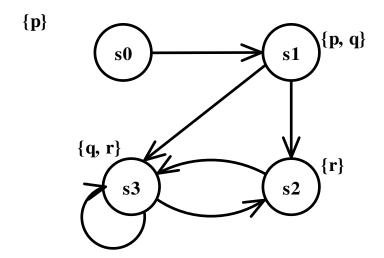


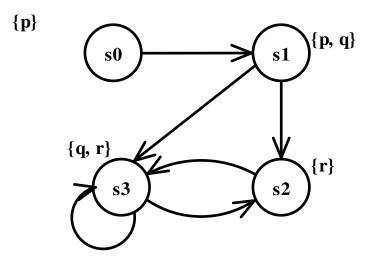
 $M, s \models E[\varphi 1 \ U \ \varphi 2]$  holds iff for at least one path s1  $\rightarrow$  s2  $\rightarrow$  s3  $\rightarrow$  . . ., where  $s=s1, \ \varphi 1 \ U \ \varphi 2$  is satisfied, if there is some  $s_i$  along the path, such that  $M, s_i \models \varphi 2$ , and for each j < i, we have  $M, s_j$  $\models \varphi 1$ 



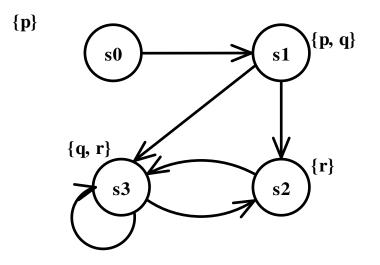


- L:  $L(s0)=\{p\}, L(s1)=\{p, q\}, L(s2)=\{r\}, L(s3)=\{q, r\}.$
- $\rightarrow = \{ \{ s0, s1 \}, \{ s1, s2 \}, \{ s1, s3 \}, \{ s2, s3 \}, \{ s3, s2 \}, \{ s3, s3 \} \}.$
- $S = \{s0, s1, s2, s3\}$

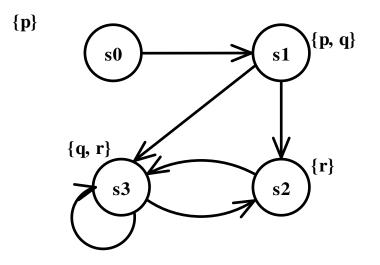




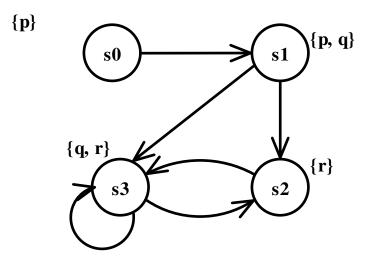
# Find the states where the formula AF r holds



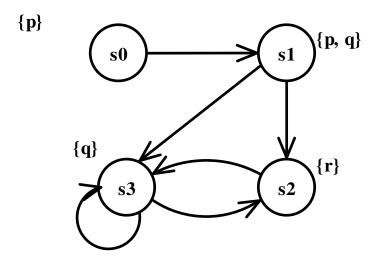
# Find the states where the formula AG(AF r) holds



# Find the states where the formula $(AF \neg p)$ holds



# Find the states where the formula A(p U r) holds



# Find the states where the formula (AF r) holds

- In the semantics, the future includes the present.
  - Past, present, future

*M*,  $s \models EF\varphi$  holds iff there is one path  $s1 \rightarrow s2 \rightarrow s3 \rightarrow \ldots$ , where s=s1, and for at least one  $s_i$  along the path, *M*,  $s_i \models \varphi$ .

 $M, s \models E[\varphi 1 \ U \ \varphi 2]$  holds iff for at least one path s1  $\rightarrow$  s2  $\rightarrow$  s3  $\rightarrow$  . . ., where  $s=s1, \ \varphi 1 \ U \ \varphi 2$  is satisfied, if there is some  $s_i$  along the path, such that  $M, s_i \models \varphi 2$ , and for each j < i, we have  $M, s_j$  $\vdash \varphi 1$ 

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AG(requested  $\rightarrow$  AF acknowledged)

A certain process is enabled infinitely often on every computation path.

A certain process is enabled infinitely often on every computation path.

AG (AF enabled)

From any state it is possible to get a restart state.

From any state it is possible to get a restart state.

AG (EF restart)

# **CTL Equivalent formula**

# CTL Equivalent formula

 Two CTL formulas φ and ψ are said to be semantically equivalent if any state in any model which satisfies one of them also satisfies the other.

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### **Module IV: Temporal Logic**

Lecture V: Equivalence between CTL Formulas

# Equivalent formula

Propositional Logic

$$p \to q \equiv \neg p \lor q$$

Predicate Logic

$$\neg \forall x(P(x)) \equiv \exists x(\neg P(x))$$

# CTL Equivalent formula

 Two CTL formulas φ and ψ are said to be semantically equivalent if any state in any model which satisfies one of them also satisfies the other.

# CTL Equivalent formula

- In temporal logic,
  - A: universal quantifier on paths
  - E : existential quantifier on paths
  - -G: universal quantifier of states along a path
  - F: existential quantifier of states along a path

### $\neg AF\varphi \equiv EG\neg \varphi$

 $\neg AF\varphi$ : "In all paths in future  $\phi$  is true" is false.  $EG\neg\varphi$ : "There is a path where globally  $\phi$ 

is not true"

### $\neg AF\varphi \equiv EG\neg \varphi$

$$\neg EF\varphi \equiv AG\neg\varphi$$

$$\neg EF \varphi$$
 : "There is a path where in  
future  $\phi$  is true" is false  
 $AG \neg \varphi$  : "In all paths globally  $\phi$  is not  
true"

$$\neg EF\varphi \equiv AG\neg\varphi$$

### $\neg AX \varphi \equiv EX \neg \varphi$

 $\neg AX \varphi$ : "In all paths next state satisfies  $\phi$ " is false.

 $EX \neg \varphi =$  "There exist a path where in next state  $\phi$  is not true.

 $\neg AX \varphi \equiv EX \neg \varphi$ 

$$\neg AF\varphi \equiv EG\neg\varphi$$

#### $AF\varphi \equiv \neg EG\neg \varphi$

 $\neg EF\varphi \equiv AG\neg \varphi$ 

#### $EF\varphi \equiv \neg AG\neg \varphi$

 $\neg AX \varphi \equiv EX \neg \varphi$ 

 $AX\varphi \equiv \neg EX \neg \varphi$ 

$$AF\varphi \equiv A[TU\varphi]$$

#### $EF\varphi \equiv E[TU\varphi]$

- AU, EU and EX form an adequate set of temporal operator for CTL.
  - AX can be written with EX
  - AG, EG, AF and EF can be written in terms of AU and EU

# Equivalence

EXp	ApUq)	E(pUq)
AXp AGp EGp AFp EFp	$= \neg EX \neg p$ $= \neg EF \neg p$ $= \neg AF \neg p$ = A(true U p) $\equiv E(true U p)$	/

#### $A[\varphi 1 U \varphi 2] \equiv \neg (E[\neg \varphi 2 U (\neg \varphi 1 \land \neg \varphi 2)] \lor EG \neg \varphi 2)$

#### $A[\varphi 1 U \varphi 2] \equiv \neg (E[\neg \varphi 2 U (\neg \varphi 1 \land \neg \varphi 2)] \lor EG \neg \varphi 2)$

 $\neg (E[\neg \varphi 2U(\neg \varphi 1 \land \neg \varphi 2)] \lor EG \neg \varphi 2)$  $\equiv \neg E[\neg \varphi 2U(\neg \varphi 1 \land \neg \varphi 2)] \land \neg EG \neg \varphi 2$ 

#### $A[\varphi 1 U \varphi 2] \equiv \neg (E[\neg \varphi 2 U (\neg \varphi 1 \land \neg \varphi 2)] \lor EG \neg \varphi 2)$

# $\neg (E[\neg \varphi 2U(\neg \varphi 1 \land \neg \varphi 2)] \lor EG \neg \varphi 2)$ $\equiv \neg E[\neg \varphi 2U(\neg \varphi 1 \land \neg \varphi 2)] \land \neg EG \neg \varphi 2$

#### $AF\varphi \equiv \neg EG\neg \varphi$

### $\neg (E[\neg \varphi 2U(\neg \varphi 1 \land \neg \varphi 2)] \lor EG \neg \varphi 2)$ $\equiv \neg E[\neg \varphi 2U(\neg \varphi 1 \land \neg \varphi 2)] \land \neg EG \neg \varphi 2$ $AF\varphi \equiv \neg EG \neg \varphi$

# Equivalence

EXpEGp (AFp)E(pUq)AXp $\equiv \neg EX \neg p$ AFp $\equiv \neg EG \neg p$ AGp $\equiv \neg EF \neg p$ A(pUq) $\equiv \neg (EG \neg q \lor E (\neg q U (\neg p \land \neg q)))$ EFp $\equiv E(true U p)$ 

- Adequate set of temporal operators:
  - -AU, EU, EX
  - -EG, EU, EX
  - -AG, AU, AX
  - -AF, EU, EX
  - EG, EU, EX

# **Other Equivalences**

```
AG p \equiv p \land AX AG p

EG p \equiv p \land EX EG p

AF p \equiv p \lor AX AF p

EF p \equiv p \lor EX EF p

A[p \cup q] \equiv q \lor (p \land AX A[p \cup q])

E[p \cup q] \equiv q \lor (p \land EX E[p \cup q])
```

## **Other Equivalences**

 $AG p \equiv p \land AX AG p$ 

 $EG p \equiv p \land EX EG p$ 

 $\mathsf{AF} \ \mathsf{p} \equiv \mathsf{p} \lor \mathsf{AX} \ \mathsf{AF} \ \mathsf{p}$ 

 $\mathsf{EF} \ \mathsf{p} \equiv \mathsf{p} \lor \mathsf{EX} \ \mathsf{EF} \ \mathsf{p}$ 

 $A[p U q] \equiv q \lor (p \land AX A[p U q])$ 

 $\mathsf{E}[\mathsf{p} \mathsf{U} \mathsf{q}] \equiv \mathsf{q} \lor (\mathsf{p} \land \mathsf{E}\mathsf{X} \mathsf{E}[\mathsf{p} \mathsf{U} \mathsf{q}])$ 

- Which of the following pairs of CTL formulas are equivalent:
  - EFp and EGp
  - EFp  $\vee$  EFq  $\ and \ EF(p \vee q)$
  - AFp  $\lor$  AFq and AF(p  $\lor$  q)
  - AFp  $\wedge$  AFq and AF(p  $\wedge$  q)
  - EFp  $\wedge$  EFq  $\mbox{ and }$  EF(p  $\wedge$  q)
  - AG(p  $\wedge~q)$  and AGp  $\wedge~AGq$
  - T and AGp  $\rightarrow~$  EGp
  - T and EGp  $\rightarrow$  AGP

- Which of the following pairs of CTL formulas are equivalent:
  - EFp  $\vee$  EFq  $\ and \ EF(p \vee q)$
  - $-AFp \lor AFq \text{ and } AF(p \lor q)$
  - AG(p  $\wedge~q)$  and AGp  $\wedge~AGq$
  - T and AGp  $\rightarrow~$  EGp

- Which of the following pairs of CTL formulas are equivalent:
  - EFp and EGp
  - $-AFp \land AFq \text{ and } AF(p \land q)$
  - EFp  $\wedge$  EFq  $% (p,h) \in \mathbb{R}^{2}$  and EF(p  $\wedge$  q)
  - T and EGp  $\rightarrow$  AGP

• Consider the formula  $E(Fp \land Fq)$ 

- Consider the formula
   E(Fp ^ Fq) : not a CTL formula
- If we have Fp  $\land$  Fq along any path, then either p must come before q, or the other way round.

- Consider the formula
   E(Fp ^ Fq) : not a CTL formula
- If we have Fp  $\land$  Fq along any path, then either p must come before q, or the other way round.

#### $EF(p \land EFq) \lor EF(q \land EFP)$

• Consider the formula  $E(Fp \land Fq)$ 

#### $EF(p \land EFq) \lor EF(q \land EFP)$