

To learn the following:

- ► What is a model?
- ▶ First-principles (mechanistic) vs. empirical models.
- Systematic procedure for building models from data.
- ▶ Few critical aspects of data-driven (empirical) modelling.

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Modelling Skills References					
Objectives					
To learn the following:					
What is a model?					
<ul> <li>First-principles (mechanistic) vs. empirical n</li> </ul>	nodels.				
<ul> <li>Systematic procedure for building models from</li> </ul>	om data.				
Few critical aspects of data-driven (empirical	al) modelling.				
With two hands-on examples in R $^{ m I\!R}$ (a popular software for data analysis) $\dots$					
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What is a model?

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A model is a mathematical (or descriptive) abstraction of a process that emulates its behaviour or characteristics

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Modelling Skills References
What is a model?
A model is a mathematical (or descriptive) abstraction of a process that emulates its behaviour or characteristics
For the purposes of
Prediction (inferring the unknowns)
<ul> <li>Classification (pattern recognition)</li> </ul>
► Fault detection
Process simulation
Design and optimization
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Modelling Skills References Model vs. process
Disturbances (Stochastic effects) Inputs (Adjustable variables) Outputs (Adjustable variables) Outputs (Measured variables) System parameters Physical properties Unputs (Measured variables) Outputs (regressors) Outputs (regressors)
A model emulates the process given the operating conditions, parameters and physical properties. However, in general, its architecture is different from the process!
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understanding processes. As the vehicle is subjected to different test (road) conditions, its response is used by the test-driver to develop a "mental model" of the vehicle.

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# First-principles vs. Empirical modelling

First-principles	Empirical		
Causal, continuous, non-linear differential-	Models are usually black-box and discrete-time		
algebraic equations			
Model structures are quite rigid - the structure is	Model structures are extremely flexible - implies		
decided by the equations describing fundamental	they have to be assumed/known a priori.		
laws.			
Can be quite challenging and time-consuming to	Relatively much easier and are less time-consuming		
develop	to develop		
Require good numerical ODE and algebraic solvers.	Require good estimators (plenty of them available		
Very effective and reliable models - can be used for	Model quality is strongly dependent on data quali		
wide range of operating conditions	- usually have poor extrapolation capabilities		
Transparent and can be easily related to physical	Difficult to relate to physical parameters of the pro-		
parameters/characteristics of the process	cess (black-box) and the underlying phenomena		

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# Example: Liquid level system



Case 1: Steady-state model between  $F_o$  and h:

$$F_o = C_v \sqrt{h}$$

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 $(C_v \text{ is estimated from data})$ 

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Modelling SkillsReferencesExample: Liquid level systemCase 1: Steady-state model<br/>between  $F_o$  and h:Case 2: Dynamic, non-linear model<br/>of h(t) for changes in  $F_i(t)$ . $F_o = C_v \sqrt{h}$  $F_o = C_v \sqrt{h}$ Case 1: Steady-state model<br/>between  $F_o$  and h:Case 2: Dynamic, non-linear model<br/>of h(t) for changes in  $F_i(t)$ . $A_c \frac{dh}{dt} = F_i - C_v \sqrt{h}$ (requires numerical solvers)

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### Example: Liquid level system



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Case 2: Dynamic, non-linear model of h(t) for changes in  $F_i(t)$ .

$$F_o = C_v \sqrt{h}$$

 $A_c \frac{dh}{dt} = F_i - C_v \sqrt{h}$ 

 $(C_v \text{ is estimated from data})$ 

( requires numerical solvers)

# Case 3: Approximate linear, dynamic model about an operating point

$$A_c \frac{d\tilde{h}}{dt} = \tilde{F}_i - \beta \tilde{h}, \quad \beta = \frac{C_v}{2\sqrt{h_s}}$$
$$\tilde{F}_i = F_i - F_s, \tilde{h}_i = h_i - h_s$$

Typically,  $h_s, F_s$  are steady-state values.

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### Example: Liquid level system



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Case 4: Approximate empirical, linear, grey-box, dynamic, discrete-time model,

$$h[k] = a_1 h[k-1] + b_i F_i[k-1] + \varepsilon[k]$$

(Parameters  $a_1, b_1$  estimated from

Typically,  $h_s, F_s$  are steady-state values. experimental data)

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### Example: Liquid level system



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Case 4: Approximate empirical, linear, grey-box, dynamic, discrete-time model,

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(Parameters  $a_1, b_1$  estimated from experimental data)

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Case 5: Black-box, dynamic, discrete-time model

- 1. Model structure based on ease of estimation and end-use
- Model may not be physically interpretable, but designed to give good predictions.

Building models from data: systematic procedure

- Primarily one finds three stages, which again contain sub-stages
- All models should be subjected to a critical validation test
- Final model quality largely depends on the quality of data
- Generating rich (informative) data is therefore essential



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### Two broad classes of models

#### Time-series models

- Suited for modelling stochastic or random processes (e.g., stock market index, rainfall, sensor noise)
- Causes are either unknown or also random
- Usually dynamic models (in a few applications, steady-state as well)
- Challenges: choosing model structure, making the right assumptions on process characteristics, non-linearities, etc.

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### Two broad classes of models

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#### Input-output or causal models

- Suited for modelling relationship between a variable (or more) and other explanatory variables (a.k.a. regressors or factors) (e.g., power and current in a wire, temperature and coolant flow)
- Regressors may be known accurately or with some error
- Models could be steady-state or dynamic.
- Challenges: sufficient variability in factors, selection of regressors, measurements and regressors available at different sampling rates, choosing the order of dynamics, etc.

# Two broad classes of models

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#### Remember

In practice, all modelling exercises demand a careful handling of uncertainties both at the experimental and modelling stages!

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# Excite the process sufficiently!

#### Example

Consider a steady-state model:

$$y[k] = b_0 + b_1 u[k] + b_2 u^2[k]$$

- Three unknowns
- Therefore, data corresponding to three steady-states is required
- A more general statement: The regressor matrix

$$\mathbf{U} = \begin{bmatrix} 1 & u[k_1] & u^2[k_1] \\ 1 & u[k_2] & u^2[k_2] \\ 1 & u[k_3] & u^2[k_3] \end{bmatrix}$$

should be non-singular, i.e., of full rank.

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### For dynamic systems

#### Example

Consider a (deterministic) process:

$$y[k] = b_1 u[k-1] + b_2 u[k-2] + b_3 u[k-3]$$

Suppose that the process is excited with  $u[k] = \sin(\omega_0 k)$  (sine of single frequency).



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# For dynamic systems

#### Example

Consider a (deterministic) process:

$$y[k] = b_1 u[k-1] + b_2 u[k-2] + b_3 u[k-3]$$

Suppose that the process is excited with  $u[k] = \sin(\omega_0 k)$  (sine of single frequency). With this sine wave input,

$$y[k] = b_1 \sin(\omega_0 k - \phi) + b_2 \sin(\omega_0 k - 2\phi) + b_3 \sin(\omega_0 - 3\phi)$$
  
=  $\left(b_1 + \frac{b_2}{2\cos\omega_0}\right) \sin(\omega_0 k - \phi) + \left(b_3 + \frac{b_2}{2\cos\omega_0}\right) \sin(\omega_0 - 3\phi)$   
=  $\left(b_1 + \frac{b_2}{2\cos\omega_0}\right) u[k-1] + \left(b_3 + \frac{b_2}{2\cos\omega_0}\right) u[k-3]$ 

Only two of the three parameters can be identified! Why?

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# Effects of randomness (noise) in data

The second challenging aspect of empirical modelling is the **presence of random or stochastic effects**. Randomness (uncertainties) in the process influences identification in several ways:

- Accuracy of predictions
- Errors in parameter estimates
- Goodness of the deterministic model

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# Signal-to-Noise Ratio (SNR)

#### SNR

A key measure that quantifies the effects of noise is the **Signal-to-Noise Ratio** (SNR), which is defined as the ratio of variance of signal to the variance of noise in a measurement.

$$\mathsf{SNR} = \frac{\sigma_{\mathsf{signal}}^2}{\sigma_{\mathsf{noise}}^2}$$

SNR can be interpreted as a measure of the degree of certainty (deterministic portion) to uncertainty

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# Example: Effect of SNR

Estimation of linear model from measured data

**Process** : 
$$x[k] = b_1 u[k-1] + b_0; b_1 = 5; b_0 = 2$$

Only y[k] = x[k] + v[k] (measurement) is available. Goal is to estimate  $b_1, b_0$ .



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### Example: Effect of SNR

Estimation of linear model from measured data







### **Example:** Overfitting

 $\mathbf{Process}: x[k] = 1.2 + 0.4u[k] + 0.3u^2[k] + 0.2u^3[k]$ 

Only y[k] = x[k] + v[k] (measurement) is available. Goal is to fit a suitable model.







# Example: Overfitting

**Process** : 
$$x[k] = 1.2 + 0.4u[k] + 0.3u^{2}[k] + 0.2u^{3}[k]$$

Only y[k] = x[k] + v[k] (measurement) is available. Goal is to fit a suitable model.





# Questions for reflection

- What type of models are possible? Which one(s) to choose?
- ▶ How do we "fit" a model that "explains" the variations observed in experimental data?
- ▶ How to "correctly" account for the deterministic and stochastic effects?
- Will the experiment influence the model that we fit? If yes, in what way?
- How do we set up and solve the problem of estimating the unknown model parameters?
- What kind of experiments should we design to obtain a good quality model?
- How much data do we collect? (what should be the sample size?)

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